

This file presents the algorithm for a selection of a subset of low correlated bits from a matrix of bits, e.g. sketches. Algorithm is used in papers of Vladimir Mic, David Novak and Pavel Zezula about similarity search utilizing *sketches*.

We recommend to use parameters  $i$  and  $k$  set to 4,000 and 10 respectively. These params determine the time of searching.

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**Algorithm 1** Selection of low correlated bits

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Corr ← correlation matrix with absolute values


p ← cardinality of returned subset



minMaxCorr ← ∞



ret ← ∅



Set values on diagonal Corr(i, i) to zero

for 1 .. k do                                ▷ k attempts
    curIndexes ← random index
    for 1 .. i do                                ▷ i iterations
        while curIndexes.size < p do          ▷ Try to create best possible answer
            set bySum ← true with prob. 0.6
            z ← index a with minimal value:
            if bySum then
                 $\sum_{b \in \text{curIndexes}} \text{Corr}(a, b)$ 
            else
                 $\max_{b \in \text{curIndexes}} \text{Corr}(a, b)$ 
            curIndexes ← curIndexes ∪ {z}
            curMaxCorr ←  $\max_{a, b \in \text{curIndexes}} \text{Corr}(a, b)$ 
            if curMaxCorr < minMaxCorr then
                minMaxCorr ← curMaxCorr
                ret ← curIndexes
            r ← random number from [0.02, 0.03]
            while Exists Corr(a, b) > curMaxCorr − r do    ▷ remove bits with high
            correlations
                 $aSum = \sum_{c \in \text{curIndexes}} \text{Corr}(a, c)$ 
                 $bSum = \sum_{c \in \text{curIndexes}} \text{Corr}(b, c)$ 
                if aSum > bSum then
                    curIndexes.remove(a)
                else
                    curIndexes.remove(b)
return ret

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