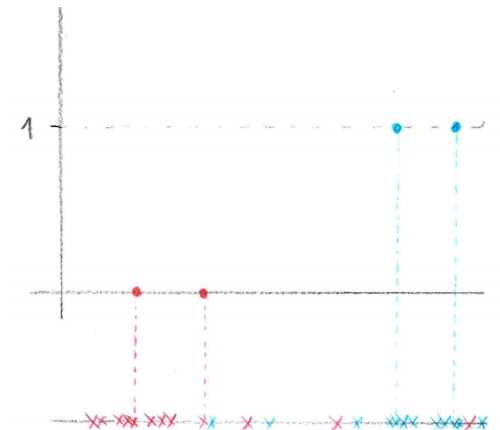


# Logistic Regression

# What about classification using regression?

Binary classification: Desired outputs 0 and 1

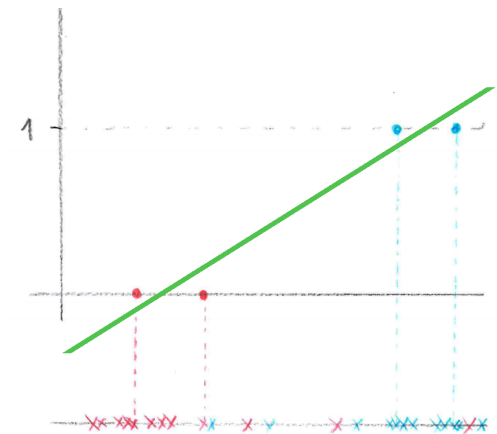
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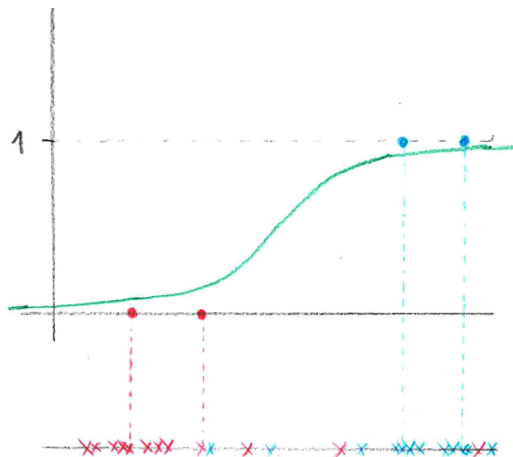


... does not capture the probability well (it is not probability at all)

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Binary classification: Desired outputs 0 and 1

... we want to capture the probability distribution of the classes



... logistic sigmoid  $\frac{1}{1+e^{-(\vec{w}\cdot\vec{x})}}$  is much better!

# Logistic Regression

**Logistic regression** model  $h[\vec{w}]$  is determined by a vector of weights  $\vec{w} = (w_0, w_1, \dots, w_n) \in \mathbb{R}^{n+1}$  as follows:

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Given  $\vec{x} = (x_1, \dots, x_n) \in \mathbb{R}^n$ ,

$$h[\vec{w}](\vec{x}) := \frac{1}{1 + e^{-(w_0 + \sum_{k=1}^n w_k x_k)}} = \frac{1}{1 + e^{-\vec{w} \cdot \tilde{\vec{x}}}}$$

Here

$$\tilde{\vec{x}} = (x_0, x_1, \dots, x_n) \quad \text{where } x_0 = 1$$

is the *augmented feature vector*.

## But what is the meaning of the sigmoid?

The model gives probability  $h[\vec{w}](\vec{x})$  of the class 1 given an input  $\vec{x}$ .  
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Denote by  $\bar{h}$  the probability  $P(Y = 1 | X = \vec{x})$ , i.e., the “true” probability of the class 1 given features  $\vec{x}$ .

---

The probability  $\bar{h}$  cannot be easily modeled using a linear function (the probabilities are between 0 and 1).



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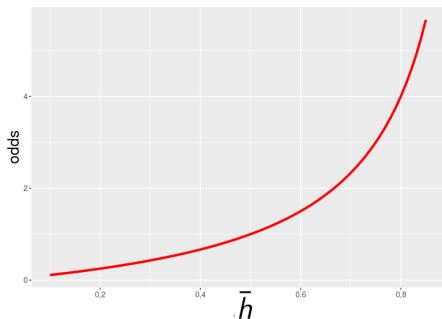
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What about **odds** of the class 1?

$$\text{odds}(\bar{h}) = \frac{\bar{h}}{1 - \bar{h}}$$



Better, at least it is unbounded on one side ...

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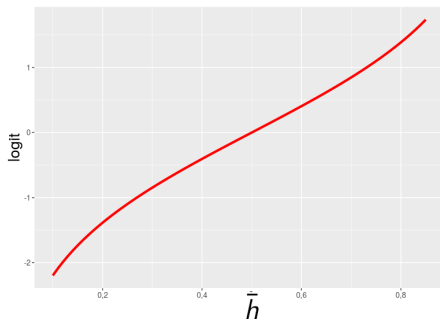
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---

What about **log odds (aka logit)** of the class 1?

$$\text{logit}(\bar{h}) = \log(\bar{h}/(1 - \bar{h}))$$



Looks almost linear, at least for probabilities not too close to 0 or 1 ...

## But what is the meaning of the sigmoid?

Assume that  $\bar{h}$  is the actual probability of the class 1 for an “object” with features  $\vec{x} \in \mathbb{R}^n$ . Put

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$$\bar{h} = \frac{1}{1 + e^{-\vec{w} \cdot \vec{x}}} = h[\vec{w}](\vec{x})$$

If we model log odds using a linear function, the probability is obtained by applying the logistic sigmoid on the result of the linear function.

# Logistic Regression

- ▶ Given a set  $D$  of training samples:

$$D = \{(\vec{x}_1, c_1), (\vec{x}_2, c_2), \dots, (\vec{x}_p, c_p)\}$$

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Recall that  $h[\vec{w}](\vec{x}_k) = 1 / (1 + e^{-\vec{w} \cdot \tilde{\mathbf{x}}_k})$  where  $\tilde{\mathbf{x}}_k = (x_{k0}, x_{k1} \dots, x_{kn})$ , here  $x_{k0} = 1$

**Our goal:** Find  $\vec{w}$  such that for every  $k = 1, \dots, p$  we have that  $h[\vec{w}](\vec{x}_k) \approx c_k$



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- ▶ **Binary Cross-entropy:**

$$E(\vec{w}) = - \sum_{k=1}^p c_k \log(h[\vec{w}](\vec{x}_k)) + (1 - c_k) \log(1 - h[\vec{w}](\vec{x}_k))$$

## Gradient of the Error Function

Consider the **gradient** of the error function:

$$\nabla E(\vec{w}) = \left( \frac{\partial E}{\partial w_0}(\vec{w}), \dots, \frac{\partial E}{\partial w_n}(\vec{w}) \right) = \sum_{k=1}^P (h[\vec{w}](\vec{x}_k) - c_k) \cdot \vec{x}_k$$

### Fact 1

*If  $\nabla E(\vec{w}) = \vec{0} = (0, \dots, 0)$ , then  $\vec{w}$  is a global minimum of  $E$ .*

This follows from the fact that  $E$  is convex.

Using the squared error with the logistic sigmoid would lead to a non-convex error with several minima!

# Logistic Regression – Learning

## Gradient Descent:

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Here  $0 < \varepsilon \leq 1$  is the learning rate.

Note that the algorithm is almost similar to the batch perceptron algorithm!

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## Proposition

*For sufficiently small  $\varepsilon > 0$ , the sequence  $\vec{w}^{(0)}, \vec{w}^{(1)}, \vec{w}^{(2)}, \dots$  converges (in a component-wise manner) to the global minimum of the error function  $E$ .*

## Logistic Regression - Using the Trained Model

We have already trained our logistic regression model, i.e., we have a vector of weights  $\vec{w} = (w_0, w_1, \dots, w_n)$ .

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To decide whether a given  $\vec{x}$  belongs to the class 1 we use  $h[\vec{w}]$  as a Bayes classifier: Assign  $\vec{x}$  to the class 1 iff  $h[\vec{w}](\vec{x}) \geq 1/2$ .

Other thresholds can also be used depending on the application and properties of the model. In such a case, given a threshold  $\xi \in [0, 1]$ , assign  $\vec{x}$  to the class 1 iff  $h[\vec{w}](\vec{x}) \geq \xi$ .

## Maximum Likelihood vs Cross-entropy (Dim 1)

Fix a training set  $D = \{(x_1, c_1), (x_2, c_2), \dots, (x_p, c_p)\}$

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$$h[w_0, w_1](x_k) = \frac{1}{1 + e^{-(w_0 + w_1 \cdot x_k)}}$$

and 0 otherwise.

Here  $w_0, w_1$  are **unknown weights**.

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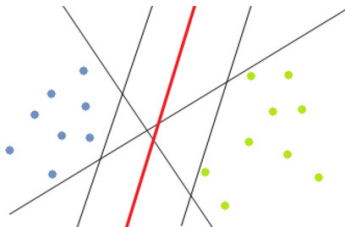
The following conditions are equivalent:

- ▶  $w_0, w_1$  minimize the binary cross-entropy  $E$
- ▶  $w_0, w_1$  maximize the likelihood (i.e., the "probability") of generating the correct values  $c_1, \dots, c_p$  using the above described Bernoulli trials (i.e., that  $c'_k = c_k$  for all  $k = 1, \dots, p$ )

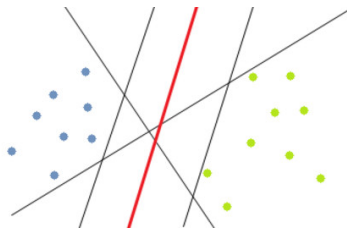
Note that the above equivalence is a property of the cross-entropy and is not dependent on the "implementation" of  $h[w_0, w_1](x_k)$  using the logistic sigmoid.

# Support Vector Machines (SVM)

## SVM Idea – Which Linear Classifier is the Best?



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Benefits of maximum margin:

- ▶ Intuitively, the maximum margin is good w.r.t. generalization.
- ▶ Only the *support vectors* (those on the margin) matter; others can, in principle, be ignored.



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Consider a linear classifier:

$$h[\vec{w}](\vec{x}) := \begin{cases} 1 & w_0 + \sum_{i=1}^n w_i \cdot x_i = \vec{w} \cdot \tilde{\mathbf{x}} \geq 0 \\ -1 & w_0 + \sum_{i=1}^n w_i \cdot x_i = \vec{w} \cdot \tilde{\mathbf{x}} < 0 \end{cases}$$

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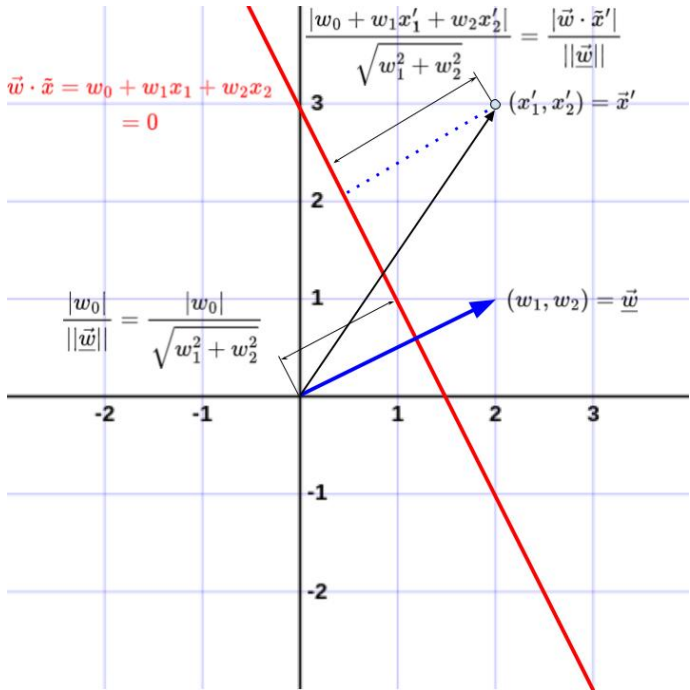
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The *distance* of  $\vec{x}$  from the separating hyperplane determined by  $\vec{w}$  is

$$d[\vec{w}](\vec{x}) = \frac{|\vec{w} \cdot \tilde{\mathbf{x}}|}{\|\underline{\vec{w}}\|}$$

Recall that  $\vec{w} \cdot \tilde{\mathbf{x}}$  is positive for  $\vec{x}$  on the side to which  $\underline{\vec{w}}$  points and negative on the opposite side.



# Margin

- ▶ Given a training set

$$D = \{(\vec{x}_1, y_1), (\vec{x}_2, y_2), \dots, (\vec{x}_p, y_p)\}$$

Here  $\vec{x}_k = (x_{k1}, \dots, x_{kn}) \in X \subseteq \mathbb{R}^n$  and  $y_k \in \{-1, 1\}$ .



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- ▶ Assume that  $D$  is linearly separable, let  $\vec{w}$  be consistent with  $D$ .

*Margin* of  $\vec{w}$  is twice the minimum distance between feature vectors  $\vec{x}_k$  and the separating hyperplane determined by  $\vec{w}$ , i.e.,

$$2 \min_k d[\vec{w}](\vec{x}_k) = 2 \min_k \frac{|\vec{w} \cdot \vec{x}_k|}{\|\vec{w}\|}$$

- ▶ Our goal is to find  $\vec{w}$  consistent with  $D$  that maximizes the margin.

Note that to maximize the margin it suffices to maximize  $\min_k \frac{|\vec{w} \cdot \vec{x}_k|}{\|\vec{w}\|}$  over  $\vec{w}$  consistent with  $D$ .

## Finding the Maximum Margin Classifier

We want to maximize the minimum distance of the feature vectors  $\vec{x}_k$  from the separating hyperplane determined by  $\vec{w}$ .

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We want to maximize the minimum distance of the feature vectors  $\vec{x}_k$  from the separating hyperplane determined by  $\vec{w}$ .

Formally, we use the following:

To maximize the margin, find  $\vec{w}$  *maximizing*

$$\min_k \frac{|\vec{w} \cdot \tilde{\mathbf{x}}_k|}{\|\vec{w}\|} \quad (= \text{the distance of closest } \tilde{\mathbf{x}}_k \text{'s to the sep. hyperplane})$$

over the following constraints

$$\vec{w} \cdot \tilde{\mathbf{x}}_k > 0 \text{ for all } k \text{ satisfying } y_k = 1$$

$$\vec{w} \cdot \tilde{\mathbf{x}}_k < 0 \text{ for all } k \text{ satisfying } y_k = -1$$

(the constraints make sure that  $\vec{w}$  is consistent with the training set  $D$ )

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Can be made more succinct:

To maximize the margin, find  $\vec{w}$  maximizing

$$\min_k \frac{y_k \cdot \vec{w} \cdot \tilde{\mathbf{x}}_k}{\|\vec{w}\|} \quad \text{over} \quad \min_k (y_k \cdot \vec{w} \cdot \tilde{\mathbf{x}}_k) > 0$$

The reason is that  $\vec{w}$  is consistent with  $D$ . That is,  $\vec{w} \cdot \tilde{\mathbf{x}}_k > 0$  for  $y_k = 1$ , and  $\vec{w} \cdot \tilde{\mathbf{x}}_k < 0$  for  $y_k = -1$ .

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**Observation:** For every  $\vec{w}$  satisfying  $\min_k (y_k \cdot \vec{w} \cdot \tilde{\mathbf{x}}_k) > 0$  there is  $\vec{w}'$  satisfying  $\min_k (y_k \cdot \vec{w}' \cdot \tilde{\mathbf{x}}_k) = 1$  such that

$$\min_k \frac{y_k \cdot \vec{w} \cdot \tilde{\mathbf{x}}_k}{\|\vec{w}\|} = \min_k \frac{y_k \cdot \vec{w}' \cdot \tilde{\mathbf{x}}_k}{\|\vec{w}'\|}$$

**Proof:** Just consider  $\vec{w}' = \vec{w}/\xi$  where  $\xi = \min_k (y_k \cdot \vec{w} \cdot \tilde{\mathbf{x}}_k)$ . □

To maximize the margin, find  $\vec{w}$  *maximizing*

$$\min_k \frac{y_k \cdot \vec{w} \cdot \tilde{\mathbf{x}}_k}{\|\vec{w}\|} \quad \text{over} \quad \min_k (y_k \cdot \vec{w} \cdot \tilde{\mathbf{x}}_k) > 0$$

**Observation:** For every  $\vec{w}$  satisfying  $\min_k (y_k \cdot \vec{w} \cdot \tilde{\mathbf{x}}_k) > 0$  there is  $\vec{w}'$  satisfying  $\min_k (y_k \cdot \vec{w}' \cdot \tilde{\mathbf{x}}_k) = 1$  such that

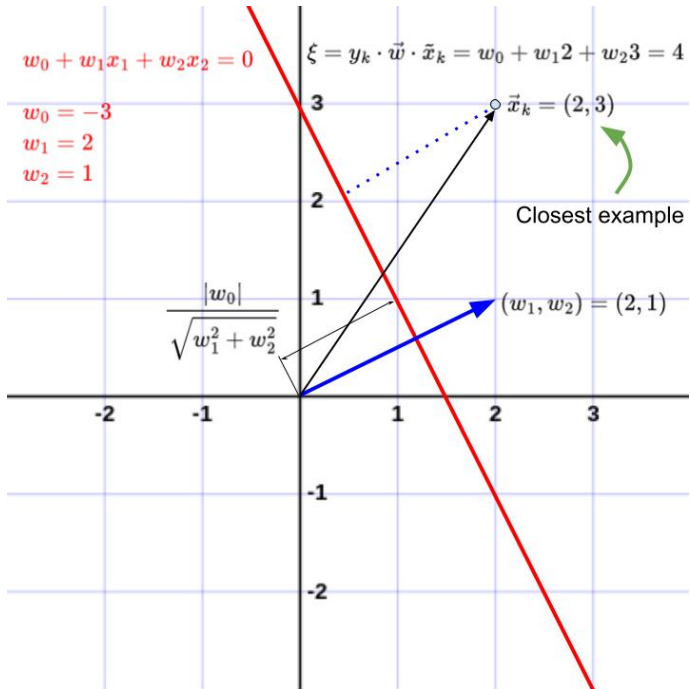
$$\min_k \frac{y_k \cdot \vec{w} \cdot \tilde{\mathbf{x}}_k}{\|\vec{w}\|} = \min_k \frac{y_k \cdot \vec{w}' \cdot \tilde{\mathbf{x}}_k}{\|\vec{w}'\|}$$

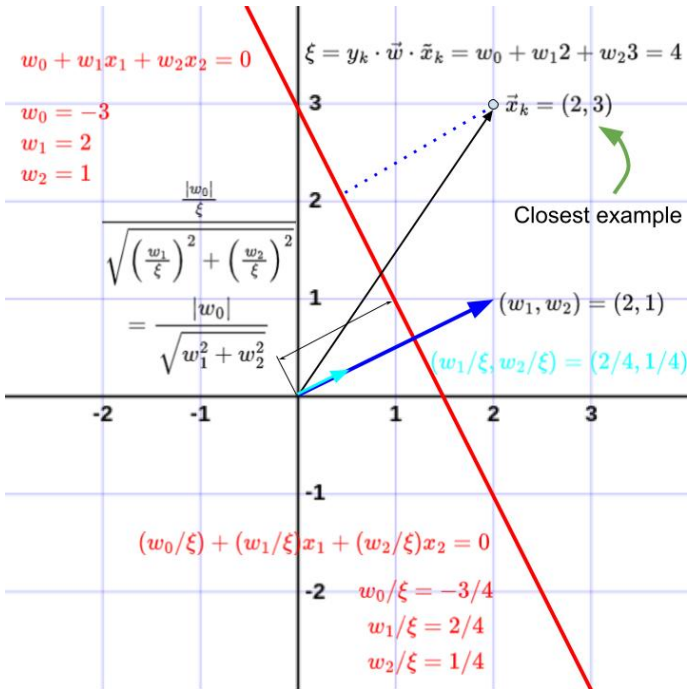
**Proof:** Just consider  $\vec{w}' = \vec{w}/\xi$  where  $\xi = \min_k (y_k \cdot \vec{w} \cdot \tilde{\mathbf{x}}_k)$ . □

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can be further simplified to

To maximize the margin, find  $\vec{w}$  *maximizing*

$$\frac{1}{\|\vec{w}\|} \quad \text{over} \quad \min_k (y_k \cdot \vec{w} \cdot \tilde{\mathbf{x}}_k) = 1$$

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Can be adjusted by loosening the constraints:

To maximize the margin, find  $\vec{w}$  maximizing

$$\frac{1}{\|\vec{w}\|} \quad \text{over} \quad \min_k (y_k \cdot \vec{w} \cdot \tilde{\mathbf{x}}_k) \geq 1$$

If the latter is solved by  $\vec{w}'$  with  $\min_k (y_k \cdot \vec{w}' \cdot \tilde{\mathbf{x}}_k) > 1$ , then

$$\min_k \frac{y_k \cdot \vec{w}' \cdot \tilde{\mathbf{x}}_k}{\|\vec{w}'\|} > \frac{1}{\|\vec{w}'\|} \geq \frac{1}{\|\vec{w}\|} = \frac{\min_k y_k \cdot \vec{w} \cdot \tilde{\mathbf{x}}_k}{\|\vec{w}\|}$$

For all  $\vec{w}$  satisfying  $\min_k (y_k \cdot \vec{w} \cdot \tilde{\mathbf{x}}_k) = 1$ , which contradicts the fact that the maximum margin is attained by such a  $\vec{w}$ .

To maximize the margin, find  $\vec{w}$  *maximizing*

$$\frac{1}{\|\vec{w}\|} \quad \text{over} \quad \min_k y_k \cdot \vec{w} \cdot \tilde{\mathbf{x}}_k \geq 1$$

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And, finally,

To maximize the margin, find  $\vec{w}$  *minimizing*

$$\vec{w} \cdot \vec{w} \quad \text{over} \quad y_k \cdot \vec{w} \cdot \tilde{\mathbf{x}}_k \geq 1 \text{ for all } k$$

Indeed, just note that  $\|\vec{w}\| = \sqrt{\vec{w} \cdot \vec{w}}$ .

## SVM – Optimization

Assume a given training set

$$D = \{(\vec{x}_1, y_1), (\vec{x}_2, y_2), \dots, (\vec{x}_p, y_p)\}$$

Here  $\vec{x}_k = (x_{k1}, \dots, x_{kn}) \in X \subseteq \mathbb{R}^n$  and  $y_k \in \{-1, 1\}$ .  
(recall  $\tilde{\mathbf{x}}_k = (x_{k0}, x_{k1}, \dots, x_{kn})$  where  $x_{k0} = 1$ )

Margin maximization as a *quadratic optimization problem*:

Find  $\vec{w}$  minimizing

$$\vec{w} \cdot \vec{w}$$

under the constraints

$$y_k \cdot \vec{w} \cdot \tilde{\mathbf{x}}_k \geq 1 \text{ for all } k$$

*Support vectors* are vectors  $\vec{x}_k$  closest to the *optimal* separating hyperplane, i.e., those satisfying  $y_k \cdot \vec{w} \cdot \tilde{\mathbf{x}}_k = 1$  for a minimizing  $\vec{w}$ .

## Example

Training set:

$$D = \{((0, 0), -1), ((1, 1), 1), ((0, 3), 1)\}$$

That is

$$\vec{x}_1 = (0, 0)$$

$$\vec{x}_2 = (1, 1)$$

$$\vec{x}_3 = (0, 3)$$

$$\tilde{\mathbf{x}}_1 = (\mathbf{1}, 0, 0)$$

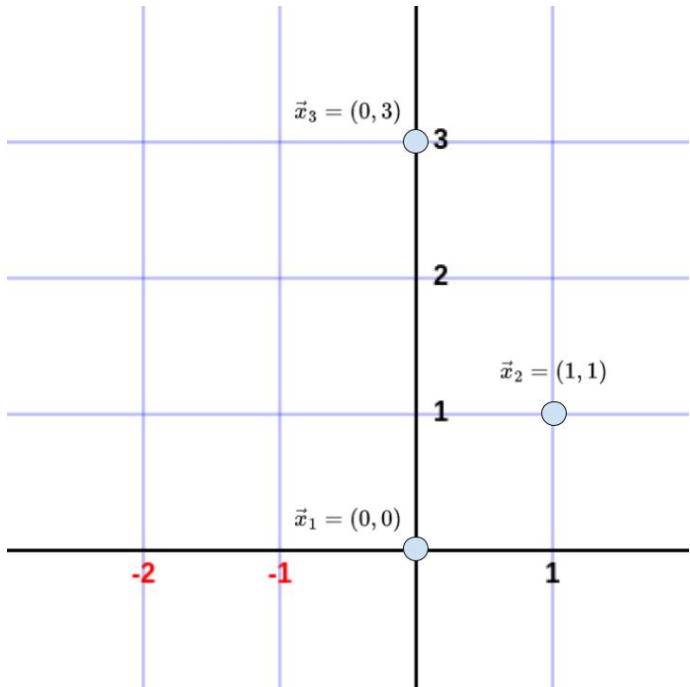
$$\tilde{\mathbf{x}}_2 = (\mathbf{1}, 1, 1)$$

$$\tilde{\mathbf{x}}_3 = (\mathbf{1}, 0, 3)$$

$$y_1 = -1$$

$$y_2 = 1$$

$$y_3 = 1$$



Find  $\vec{w}$  minimizing  $w_1^2 + w_2^2$  under the constraints

$$(-1) \cdot (1w_0 + 0w_1 + 0w_2) = -w_0 \geq 1$$

$$1 \cdot (1w_0 + 1w_1 + 1w_2) = w_0 + w_1 + w_2 \geq 1$$

$$1 \cdot (1w_0 + 0w_1 + 3w_2) = w_0 + 3w_2 \geq 1$$

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To solve by hand, assume that we know that  $\vec{x}_1$  and  $\vec{x}_2$  are **support vectors**.

Find  $\vec{w}$  minimizing  $w_1^2 + w_2^2$  under the constraints

$$-w_0 = 1$$

$$w_0 + w_1 + w_2 = 1$$

$$w_0 + 3w_2 \geq 1$$

Note that the equality constraints correspond to our assumption that  $\vec{x}_1$  and  $\vec{x}_2$  are support vectors.

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Can be transformed to

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Substituting  $w_2 = 2 - w_1$  into the quadratic function we obtain

$$w_1^2 + (2 - w_1)^2 = w_1^2 + w_1^2 - 4w_1 + 4 = 2w_1^2 - 4w_1 + 4$$

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This reduces our problem to

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From  $w_2 = 2 - w_1$  we obtain

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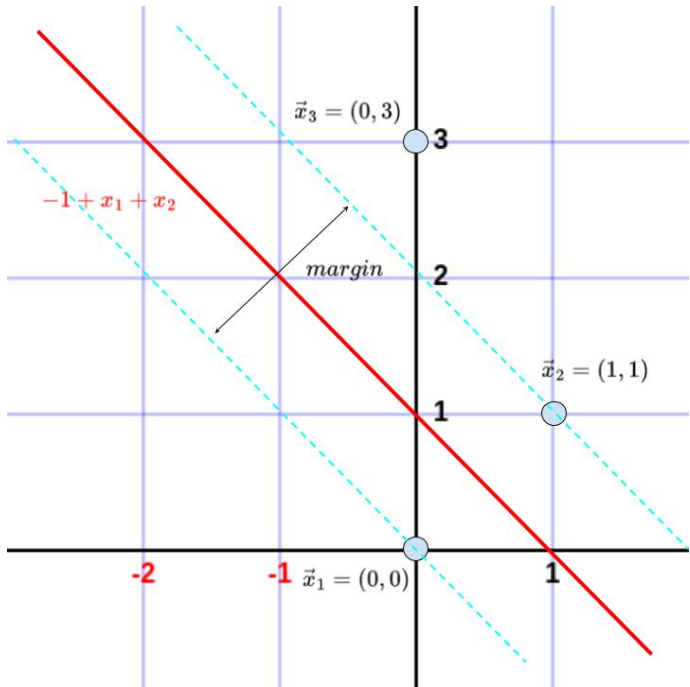
$$w_0 = -1$$

The final model is

$$h[\vec{w}](\vec{x}) = -1 + x_1 + x_2$$

The separating hyperplane is determined by

$$-1 + x_1 + x_2 = 0$$



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The answer lies in their ability to deal with non-linearly separable sets efficiently using the *kernel trick* (see a later lecture).

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  - ▶ Afterwards, only support vectors matter in the solution! Leave only them in the training set, and add new training examples.
  - ▶ This iterative procedure decreases the (general) cost function.

## Soft-margin SVM

Trade-off few misclassifications with a wide margin for the rest.

Find  $\vec{w}$  minimizing

$$\underline{\vec{w}} \cdot \underline{\vec{w}} + C \sum_k \zeta_k \quad C \text{ is a hyperparameter}$$

under the constraints

$$y_k \cdot \vec{w} \cdot \tilde{\mathbf{x}}_k \geq 1 - \zeta_k \text{ for all } k$$

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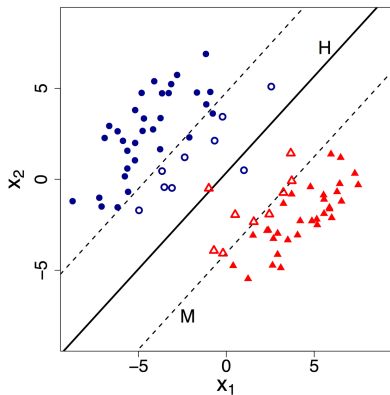
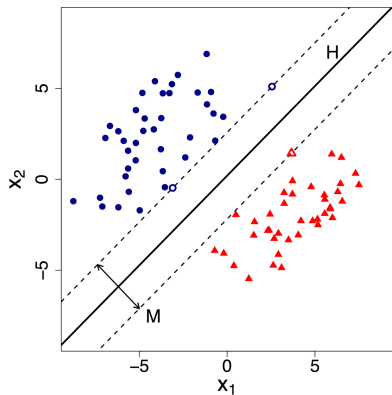
$$\zeta_k \geq 0 \text{ for all } k$$

Which is the same as the following *unconstrained* optimization:

Find  $\vec{w}$  minimizing the *hinge loss*

$$\underline{\vec{w}} \cdot \underline{\vec{w}} + C \sum_k \max(0, 1 - y_k \cdot \vec{w} \cdot \tilde{\mathbf{x}}_k)$$

# Hard vs Soft Margin SVM



Source: Dishaa Agarwal

<https://www.analyticsvidhya.com/blog/2021/04/insight-into-svm-support-vector-machine-along-with-code/>



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- ▶ SVMs can be applied to complex data types beyond feature vectors (e.g., graphs, sequences, relational data) by designing kernel functions for such data.
- ▶ SVM techniques have been extended to several tasks, such as regression [Vapnik et al. '97], principal component analysis [Schölkopf et al. '99], etc.