Part I

Digital signatures

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It is not suffcient that a cryptographic system is very secure, or even perfectly sucure - practically it is desirable that its implementations are secure enough what is vey hard to achieve.

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In many countries it is already desirable, or even necessay, to use in imporatnat communications digital signatures and they have also legal significance.

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ADDITIONAL PROPERTIES of DIGITAL SIGNATURES

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- Digital signatures employ public-key cryptography.

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Key observation: Digital signatures have to depend not only on the signer, but also on the document/message that is being signed.

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This chapter contains some of the main techniques for design and verification of digital signatures (as well as some possible attacks on them).

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Any public-key cryptosystem in which the plaintext and cryptotext spaces are the same can be used for digital signature.

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There are several reasons why it is better to sign hashes of messages than messages themselves.

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- For integrity: If hashing is not used, a message has to be often split into blocks and each block signed separately. However, the receiver may not able to find out whether all blocks have been signed and sent in the proper order.

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Verification algorithms can be publicly known; signing algorithms (actually only their keys) should be kept secret

Digital signature schemes are basic tools for authentication messages. A digital signature scheme allows anyone to verify signature of any sender S without providing any information how to generate signatures of S.
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such that the following two conditions are satisfied:

For each message m from M and public key k from K_v , it should hold

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ver_k(m, s) = true
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if there is an r from $\{0,1\}^*$ such that

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Security:

For any w from M and k from K_v , it should be computationally unfeasible, without the knowledge of the private key corresponding to k, to find a signature s from S such that

 $ver_k(w, s) = true.$

A COMMENT ON DIGITAL SIGNATURE SCHEMES

Sometimes it is required that a digital signature scheme contains also a **keys generation phase**,

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- It is a phase that creates uniformly and randomly a secret (signing) key (from a set of potential secret keys) and outputs this secret key and the corresponding public (verification) key.

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- A digital signature system is considered as broken if one can (at least sometimes) forge (at least some) signatures.
- In both cases, a more ambitious goal is to find the private key.

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KNOWN SIGNATURES ATTACK: The attacker is given valid signatures for several messages known, but not chosen, by the attacker.

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ADAPTIVE CHOSEN SIGNATURES ATTACKS: The attacker is given valid signatures for several messages chosen by the attacker where messages chosen may depend on previous signatures given for chosen messages. ■ **Total break** of a signature scheme: The adversary manages to recover the secret key from the public key.

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- **Universal forgery:** The adversary can derive from the public key an algorithm which allows to forge the signature of any message.

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Observe that to forge a signature scheme means to produce a new signature - it is not forgery to obtain from the signer a valid signature.

A DIGITAL SIGNATURE of one BIT

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$$s_b = f(k_b)??$$

SECURITY?

The idea of RSA cryptosystem is simple. Public key: modulus n = pq and encryption exponent e. Secret key: decryption exponent d and primes p, q

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as a verification of such signature.

Let us have an RSA cryptosystem with encryption and decryption exponents $\underline{\mathsf{e}}$ and $\underline{\mathsf{d}}$ and modulus $\underline{\mathsf{n}}.$

Signing of a message w:

 $\sigma = w^d \, \bmod \, n$

Verification of the signature $s = \sigma$:

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Indeed, is σ_1 and σ_2 are signatures for w_1 and w_2 , then $\sigma_1\sigma_2$ and σ_1^{-1} are signatures for w_1w_2 and w_1^{-1} .

PUBLIC-KEY ENCRYPTIONS

Encryption: Decryption: $e_U(w)$ $d_U(e_U(w))$

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Verification: Given a message w and a signature (U, x) the versifier V computes x^2 and h(wU) and verifies that they are equal.

Fact 1

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m mod}\;(p-1))$$

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Fact 2

If a, b, n, x are integers and gcd(x, n) = 1, then

$$a \equiv b \pmod{\phi(n)}$$
 implies $x^a \equiv x^b \pmod{n}$

PROOF

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$$x^a = x^b (x^{p-1})^k \equiv x^b \mod p$$

by Fermat's little theorem.

EIGamal SIGNATURES
Design of the ElGamal digital signature system: choose: prime p, integers $1 \le q \le x \le p$, where q is a primitive element of Z_p^* ;

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Signature of a message w: Let $r \in Z_{p-1}^*$ be randomly chosen and kept secret.

sig(w, r) = (a, b),where $a = q^r \mod p$ and $b = (w - xa)r^{-1} \pmod{(p-1)}.$

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(Indeed, for some integer k: $y^a a^b \equiv q^{ax} q^{rb} \equiv q^{ax+w-ax+k(p-1)} \equiv q^w \pmod{p}$)

Let us analyze several ways an eavesdropper Eve can try to forge ElGamal signature (with x - secret; p, q and $y = q^x \mod p$ - public):

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 \blacksquare First suppose Eve tries to forge signature for a new message w, without knowing x.

If Eve first chooses a value a and tries to find the corresponding b, it has to compute the discrete logarithm

$$lg_a q^w y^{-a}$$
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(because $a^b \equiv q^{r(w-xa)r^{-1}} \equiv q^{w-xa} \equiv q^w y^{-a}$) what is infeasible.

If Eve first chooses \mathbf{b} and then tries to find \mathbf{a} , she has to solve the equation

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It is not known whether this equation can be solved for any given b efficiently.

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If Eve chooses a and b and tries to determine w such that (a,b) is signature of w, then she has to compute discrete logarithm

Hence, Eve can not sign a "random" message this way.

From EIGamal to DSA (DIGITAL SIGNATURE STANDARD)

DSA is a **digital signature standard**, described on the next two slides, that is a modification of ElGamal digital signature scheme.

Any proposal for digital signature standard has to go through a very careful scrutiny. Why?

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Encryption of a message is usually done only once and therefore it usually suffices to use a cryptosystem that is secure **at the time of the encryption**.

On the other hand, a signed message could be a contract or a will and it can happen that it will be needed to verify its signature **many years after the message is signed**.

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However, with ElGamal this would lead to signatures with at least 1024 bits what is too much for such applications as smart cards.

Design of DSA

The following global public key components are chosen:

p - a random l-bit prime, $512 \le l \le 1024$, l = 64k.

- **q** a random 160-bit prime dividing p -1.
- **r** = $h^{(p-1)/q} \mod p$, where h is a random primitive element of Z_p , such that r > 1,

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Key is K = (p, q, r, x, y)

Signing and Verification

Signing of a 160-bit plaintext w

- choose random 0 < k < q
- compute $a = (r^k \mod p) \mod q$
- compute $\mathbf{b} = k^{-1}(\mathbf{w} + \mathbf{x}\mathbf{a}) \mod \mathbf{q}$ where $kk^{-1} \equiv 1 \pmod{q}$
- **signature**: sig(w, k) = (a, b)

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Verification of signature (a, b)

- compute $z = b^{-1} \mod q$
- compute $u_1 = wz \mod q$, $u_2 = az \mod q$

verification:

$$ver_{\mathcal{K}}(w, a, b) = true \Leftrightarrow (r^{u_1}y^{u_2} \mod p) \mod q = a$$

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- In DSA a 160 bit message is signed using 320-bit signature, but computation is done modulo with 512-1024 bits.
- Observe that y and a are also q-roots of 1. Hence any exponents of r,y and a can be reduced modulo q without affecting the verification condition.

This allowed to change ElGamal verification condition: $y^a a^b = q^w$.

Choose primes p, q, compute n = pq and choose: as a **public key** integers v_1, \ldots, v_k and compute, as a secret key, $s_1, \ldots, s_k, s_i = \sqrt{v_i^{-1}} \mod n$.

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- **2** Alice uses a publicly known hash function h to compute $H = h(wx_1x_2...x_t)$ and then uses the first **kt** bits of H, denoted as b_{ij} , $1 \le i \le t, 1 \le j \le k$ as follows.

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Alice sends to Bob w, all b_{ij} , all y_i and also h {Bob already knows Alice's public key v_1, \ldots, v_k }

Choose primes p, q, compute n = pq and choose: as a **public key** integers v_1, \ldots, v_k and compute, as a **secret key**, $s_1, \ldots, s_k, s_i = \sqrt{v_i^{-1}} \mod n$. **Protocol** for Alice to sign a message w:

- Alice first chooses (as a security parameter) an integer t, then t random integers $1 \le r_1, \ldots, r_t < n$, and computes $x_i = r_i^2 \mod n$, for $1 \le i \le t$.
- **2** Alice uses a publicly known hash function h to compute $H = h(wx_1x_2...x_t)$ and then uses the first **kt** bits of H, denoted as b_{ij} , $1 \le i \le t, 1 \le j \le k$ as follows.
- Solution Alice computes y_1, \ldots, y_t

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Security of this signature scheme is 2^{-kt} .

Advantage over the RSA-based signature scheme: only about 5% of modular multiplications are needed.

SAD STORY
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Important note: Lamport signature scheme can be used safely to sign only one message. Why?

MERKLE SIGNATURES - I.

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The main reason why Merkle Signature Scheme is of interest, is that it is believed to be resistant to potential attacks using quantum computers. Who knows.

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The possibility of having quite soon powerful quantum computers starts to be so realistic that in US decision has been made, on a very-high level of cares for national security, that the next generation of cryptographic primitives' standards (for encryptions, digital signatures, hash functions,...) should be secure even in case quantum computers would be available.

MERKLE SIGNATURES - II.

Public key generation - a single key for all signings.

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As the next step a complete binary tree with 2^n leaves is designed and the value $h(PK_i)$ is stored in the *i*-the leave, counting from left to right. Moreover, to each internal node the hash of the concatenation of hashes of its two children is stored.
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As the next step a complete binary tree with 2^n leaves is designed and the value $h(PK_i)$ is stored in the *i*-the leave, counting from left to right. Moreover, to each internal node the hash of the concatenation of hashes of its two children is stored. The hash assigned this way to the root is the public key of the Merkle signature scheme and the tree is called Merkle tree. See next figure for a Merkle tree.



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The verifier knows the public key - hash assigned to the root and signature created as above. This allows him to compute all hashes assigned to the root from the leave to the root and to verify that the value assigned this way agrees with he public key - hash assigned to the root.



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It was the first signature scheme that was proven as being robust against an adaptive chosen message attacks: an adversary who receives signatures of messages of his choice (where each message may be chosen in a way that depends on the signatures of previously chosen messages) cannot later forge the signature even of a single additional message. There are various ways that a digital signature can be compromised.

For example: if Eve determines the secret key of Bob, then she can forge signatures of any Bob's message she likes. If this happens, authenticity of all messages signed by Bob before Eve got the secret key is to be questioned.

The key problem is that there is no way to determine when a message was signed.

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Timestamping by Bob of a signature on a message w, using a hash function h.

- Bob computes z = h(w);
- Bob computes $z' = h(z \parallel pub); \{ \parallel \}$ denotes concatenation
- Bob computes y = sig(z');
- Bob publishes (z, pub, y) in the next day newspaper.

It is now clear that signature could not be done after the triple (z, pub, y) was published, but also not before the date pub was known.

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- Bob signs the message m* to get a signature s_{m*} (of m*) and sends s_{m*} to Alice. The signing is to be done in such a way that Alice can afterwards compute, using an unblinding procedure, from Bob's signature s_{m*} of m* – Bob's signature s_m of m.

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Verification is similar to that of the RSA signature scheme.

• Alice signs the message: $s_A(w)$.

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- **2** Alice encrypts the signed message: $e_B(s_A(w))$ and sends it to Bob.
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- Alice encrypts the signed message: $e_B(s_A(w))$ and sends it to Bob.
- Bob decrypts the signed message: $d_B(e_B(s_A(w))) = s_A(w)$.
- Bob verifies the signature and recovers the message $v_A(s_A(w)) = w$.

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Consider now the case of resending the message as a receipt Bob signs and encrypts the message and sends to Alice $e_A(s_B(w))$.

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- **2** Alice encrypts the signed message: $e_B(s_A(w))$ and sends it to Bob.
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- **B** Bob signs and encrypts the message and sends to Alice $e_A(s_B(w))$.
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Assume now: $v_x = e_x$, $s_x = d_x$ for all users x.

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■ Mallot can then get w (observe that $v_X = e_X$ and $s_x = d_x$ for each user x). Indeed, Mallot can compute $e_A(s_M(e_B(s_M(e_M(s_B(e_M(s_A(w)))))))) = w.$

Consider the following protocol:

- I Alice sends the pair $(e_B(e_B(w)||A), B)$ to Bob.
- Bob uses d_B to get A and w, and acknowledges the receipt by sending the pair $(e_A(e_A(w)||B), A)$ to Alice.

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What can an active eavesdropper C do?

C can learn $(e_A(e_A(w)||B), A)$ and therefore $e_A(w')$ for $w' = e_A(w)||B$.

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- C can learn $(e_A(e_A(w)||B), A)$ and therefore $e_A(w')$ for $w' = e_A(w)||B$.
- C can now send to Alice the pair $(e_A(e_A||w')||C), A)$.

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- C now sends to Alice the pair $(e_A(e_A(w)||C), A)$.
- Alice makes acknowledgment by sending the pair $(e_C(e_C(w)||A), C)$.
- C is now able to learn w.

Let us have integers k, l, n such that k + l < n, a trapdoor permutation

$$f:D
ightarrow D,D\subset \{0,1\}^n$$
,

a pseudorandom bit generator

$$G: \{0,1\}^{l} \to \{0,1\}^{k} \times \{0,1\}^{n-(l+k)}, \quad G(w) = (G_{1}(w), G_{2}(w))$$

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Compute $f(\sigma)$ and decompose $f(\sigma) = m ||t||u$, where |m| = l, |t| = k and |u| = n - (k + l).

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- Compute $r = t \oplus G_1(m)$.
- Accept signature σ if h(w||r) = m and $G_2(m) = u$; otherwise reject it.

Main problem of the secret-key cryptography: a need to make a secure distribution (establishment) of secret keys ahead of transmissions.

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- Alice and Bob exchange X and Y, through a public channel, but keep x, y secret.
- Alice computes $Y^x \mod p$ and Bob computes $X^y \mod p$ and then each of them has the key

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An eavesdropper seems to need, in order to determine x from **X**, **q**, **p** and y from **Y**, **q**, **p**, a capability to compute discrete logarithms, or to compute q^{xy} from q^x and q^y , what is believed to be infeasible.

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- **B** Bob computes $K = q^{xy} \mod p$.
- **B** Bob sends q^{y} and $e_{\mathcal{K}}(s_{\mathcal{B}}(q^{y}, q^{x}))$ to Alice.

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- Solution Alice computes $q^x \mod p$, and Bob computes $q^y \mod p$.
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- **B** Bob computes $K = q^{xy} \mod p$.
- **6** Bob sends q^{y} and $e_{\mathcal{K}}(s_{\mathcal{B}}(q^{y}, q^{x}))$ to Alice.
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- I Alice uses v_B to verify Bob's signature.

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- I Alice and Bob choose large prime p and a generator $q \in Z_p^*$.
- Alice chooses a random x and Bob chooses a random y.
- Solution Alice computes $q^x \mod p$, and Bob computes $q^y \mod p$.
- Alice sends q^x to Bob.
- **B** Bob computes $K = q^{xy} \mod p$.
- **6** Bob sends q^{y} and $e_{\mathcal{K}}(s_{\mathcal{B}}(q^{y}, q^{x}))$ to Alice.
- Alice computes $K = q^{xy} \mod p$.
- B Alice decrypts $e_{\mathcal{K}}(s_B(q^y, q^x))$ to obtain $s_B(q^y, q^x)$.
- **1** Alice gets, using an authority, Bob's verification algorithm v_B .
- I Alice uses v_B to verify Bob's signature.
- I Alice sends $e_{\mathcal{K}}(s_{\mathcal{A}}(q^x, q^y))$ to Bob.
- IN Bob decrypts, gets v_A , and verifies Alice's signature.

An enhanced version of the above protocol is known as Station-to-Station protocol.
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Robustness means that corrupted parties cannot prevent uncorrupted parties to generate signatures.

Shoup (2000) presented an efficient, non-interactive, robust and unforgeable threshold RSA signature schemes.

There is no proof yet whether Shoup's scheme is provably secure.

HISTORY of DIGITAL SIGNATURES

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 In 1988 Goldwasser, Micali and Rivest were first to rigorously define (perfect) security of digital signature schemes.



APPENDIX

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GENERAL OBSERVATIONS - II.

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