

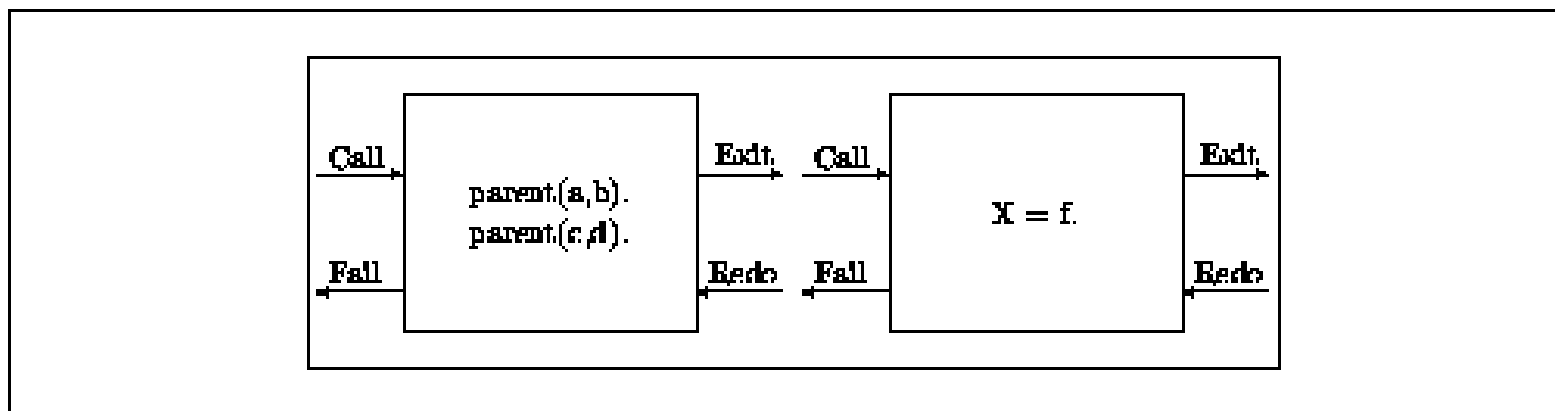
The Box model of computation

CALL, EXIT, REDO, FAIL

Example: `parent(a,b). parent(c,d).`

1. `?- parent(X,d).`

2. `?- parent(X,Y), X=f.`



Extralogical features I: Cut

Example 1:

`p :- a, b.`

`p :- c.`

`a. c.`

`?- p.`

Example 2:

`p :- a, !, b.`

`p :- c.`

`a. c.`

`?- p.`

in logic = $p \leftarrow (a \wedge b) \vee (\neg a \wedge c)$

Extralogical features II: fail

```
all_solutions(A,B) :-  
    call(A),  
    write(X), nl,  
    fail.  
all_solutions(_,_).  
  
p(a). p(b). p(c).  
  
?- all_solutions(p(X),X).
```

Extralogical features III: negation

Closed World Assumption

```
tutor(m, mojmir).
```

```
?- tutor(w,X).
```

```
tutor(f, ivana).
```

```
?- tutor(w,X).
```

```
?- tutor(X,Y), not(X=m).
```

```
not(X) :- call(X),!,fail.
```

```
not(X).
```

Metainterpreters I

The simplest metainterpreter

```
prove(true).  
prove((A,B))    :- prove(A), prove(B).  
prove(A)        :- A.  
prove(A)        :- clause(A,B), prove(B).
```

The metainterpreter that can interpret itself

```
prove(true).  
prove((A,B))    :- prove(A), prove(B).  
prove(A)        :- built_in(A), A.  
prove(A)        :- clause(A,B), prove(B).  
  
built_in(clause(_,_)).
```

Metainterpreter saving the trace

```
solve( ' , ' (A,B), In, Out) :-  
    solve(A, In, Out1), solve(B, Out1, Out).  
solve(A, In, Out) :-  
    clause(A, B),  
    append(In, [A], Out1),  
    solve(B, Out1, Out).  
solve(true, In, In).  
solve(A, In, Out) :-  
    A, append(In, [A], Out).  
  
r:-      solve(fib(3,F), [], L), write(L),  
        L=[H|B], assert( ':-' (H,B)).
```

Depth-Bounded Interpreter

```
solve(P,X) :- solve(P,25,X), (X \== true, !; true).

solve(true,D,true) :- !.
solve(A,0,(overflow,[])) :- !.
solve((A,B),D,S) :- !,
    solve(A,D,Sa),
    ifthenelse(Sa=true, (solve(B,D,Sb), S=Sb), S=Sa).
solve(A,D,Sa) :-
    ifthenelse(system(A), (A, Sa = true),
        ( D1 is D - 1,
          clause(A,B), solve(B,D1,Sb),
          (Sb=true -> Sa = true;
           Sb=(overflow,S) -> Sa=(overflow, [(A:-B)|S])
```

Handling cuts

```
prove1(Goal) :- rule(Goal, Before, Cut, After),
prove1_body(Before),
ifthen(Cut==1, !),
prove1_body(After).
prove1_body([]).
prove1_body([Goal|Goals]) :- prove1(Goal),
prove1_body(Goals).
```

```
rule(a(1), [b,c],0,[]). % a(1) :- b,c.
rule(a(2), [],0,[]). % a(2).
rule(b,[],0,[]). % b.
rule(c,[d],1,[f]). % c :- d,!,f.
rule(d,[],0,[]). % d.
```

```
a(1) :- b,c. a(2). b. c:-d,!,f. d.
```