The logic of learning: Iogic and knowledge representation in machine learning



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LICS'01 workshop

The logic of learning

Overview of this talk

A quick overview of ILP

Knowledge representation
 individual-centred representations

Learning as inferenceinductive consequence relations

Conclusions and outlook

Overview of this talk

A (very) quick overview of ILP

Knowledge representation
 individual-centred representations

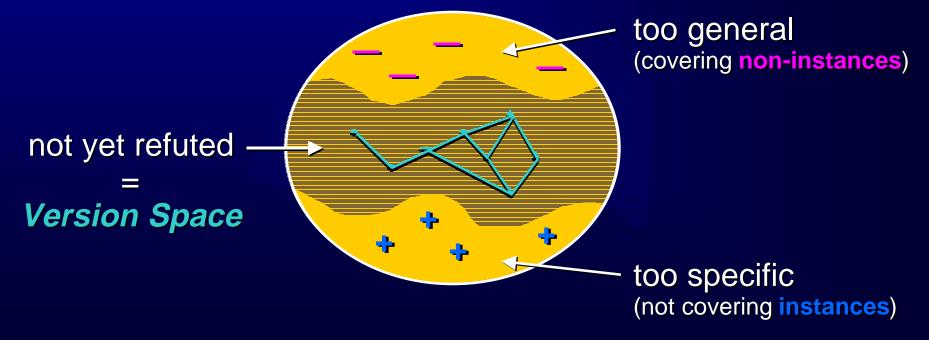
Learning as inferenceinductive consequence relations

Conclusions and outlook

Inductive concept learning

Given: descriptions of instances and noninstances

Find: a concept covering all instances and no non-instances



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Concept learning in logic

Given:

- **positive examples P**: facts to be entailed,
- **negative examples N:** facts not to be entailed,
- background knowledge B: a set of predicate definitions;

Find: a *hypothesis* H (one or more predicate definitions) such that
 I for every p∈ P: B ∪ H = p (completeness),

for every $n \in N$: $B \cup H \neq n$ (*consistency*).

ILP methods

top-down (language-driven)

- descend the generality ordering
 - I start with short, general rule

specialise by

- substituting variables
- I adding conditions

bottom-up (data-driven)

- **climb** the generality ordering
 - I start with long, specific rule
- I generalise by
 - I introducing variables
 - l removing conditions

Top-down induction: example

example	action	hypothesis
+p(b,[b])	add clause	p(X,Y).
-p(x,[])	specialise	p(X,[V W]).
-p(x,[a,b])	specialise	p(X,[X W]).
+p(b,[a,b])	add clause	p(X,[X W]). p(X,[V W]):-p(X,W).

```
Bottom-up induction: example
  Treat positive examples + ground background facts as body
  Choose two examples as heads and anti-unify
q([1,2],[3,4],[1,2,3,4]):-
  q([1,2],[3,4],[1,2,3,4]),q([a],[],[a]),q([],[]),q([2],[3,4],[2,3,4])
q([a],[],[a]):-
  q([1,2],[3,4],[1,2,3,4]),q([a],[],[a]),q([],[]),q([2],[3,4],[2,3,4])
q([A|B],C,[A|D]):-
  q([1,2],[3,4],[1,2,3,4]),q([A|B],C,[A|D]),q(W,C,X),q([S|B],[3,4],[S,T,U|V]),
  q([R|G],K,[R|L]),q([a],[],[a]),q(Q,[],Q),q([P],K,[P|K]),
  q(N,K,O),q(M,[],M),q([],[],[]),q(G,K,L),
  q([F|G],[3,4],[F,H,I|J]),q([E],C,[E|C]),q(B,C,D),q([2],[3,4],[2,3,4])
  Generalise by removing literals until negative examples
  covered
```

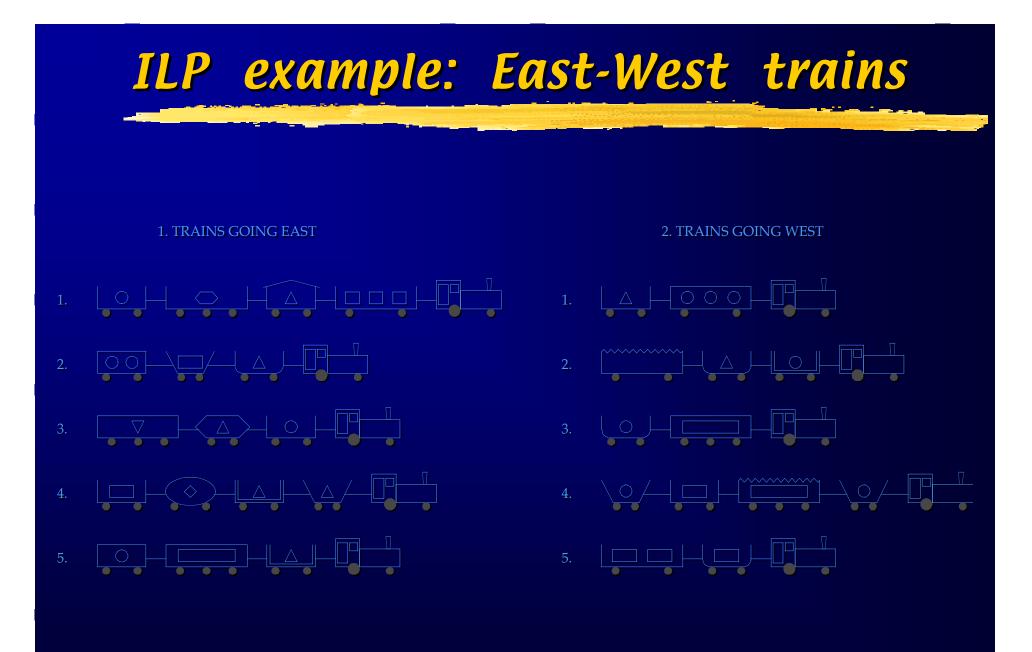
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Progol predicting carcinogenicity

A molecular compound is carcinogenic if:

- (1) it tests positive in the Salmonella assay; or
- (2) it tests positive for sex-linked recessive lethal mutation in Drosophila; or
- (3) it tests negative for chromosome aberration; or
- (4) it has a carbon in a six-membered aromatic ring with a partial charge of -0.13; or
- (5) it has a primary amine group and no secondary or tertiary amines; or
- (6) it has an aromatic (or resonant) hydrogen with partial charge \geq 0.168; or
- (7) it has an hydroxy oxygen with a partial charge \geq -0.616 and an aromatic (or resonant) hydrogen; or
- (8) it has a bromine; or
- (9) it has a tetrahedral carbon with a partial charge \leq -0.144 and tests positive on Progol's mutagenicity rules.



Prolog representation (flattened)

Example: eastbound(t1).



Background knowledge:

car(t1,c1). car(t1,c2). rectangle(c1). rectangle(c2). short(c1). lonq(c2). open(c1). open(c2). two wheels(c1). three wheels(c2). load(c1, 11). load(c2, 12). circle(11). hexagon(12). one load (11). one load(12).

- car(t1,c3).
 rectangle(c3).
 short(c3).
 peaked(c3).
 two_wheels(c3).
 load(c3,13).
 triangle(13).
 one load(13).
- car(t1,c4).
 rectangle(c4).
 long(c4).
 open(c4).
 two_wheels(c4).
 load(c4,14).
 rectangle(14).
 three loads(14).

Hypothesis:

eastbound(T):-car(T,C),short(C),not open(C).

Prolog representation (flattened)

Example: eastbound(t1).



Background knowledge:

car(t1,c1). car(t1,c2). rectangle(c1). rectangle(c2). short(c1). lonq(c2). open(c1). open(c2). two wheels(c1). three wheels(c2). load(c1, 11). load(c2, 12). hexagon(12). circle(11). one load (11). one load(12).

car(t1,c3).
rectangle(c3).
short(c3).
peaked(c3).
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load(c3,13).
triangle(13).

one load(13).

open(c4).
two_wheels(c4).
load(c4,14).
rectangle(14).
three_loads(14).

rectangle(c4).

car(t1,c4).

lonq(c4).

Hypothesis:

eastbound(T):-car(T,C),short(C),not open(C).

Prolog representation (terms)

Example:

c(rectangle,long,open,2,l(rectangle,3))]).

Background knowledge: member/2, arg/3

Hypothesis:

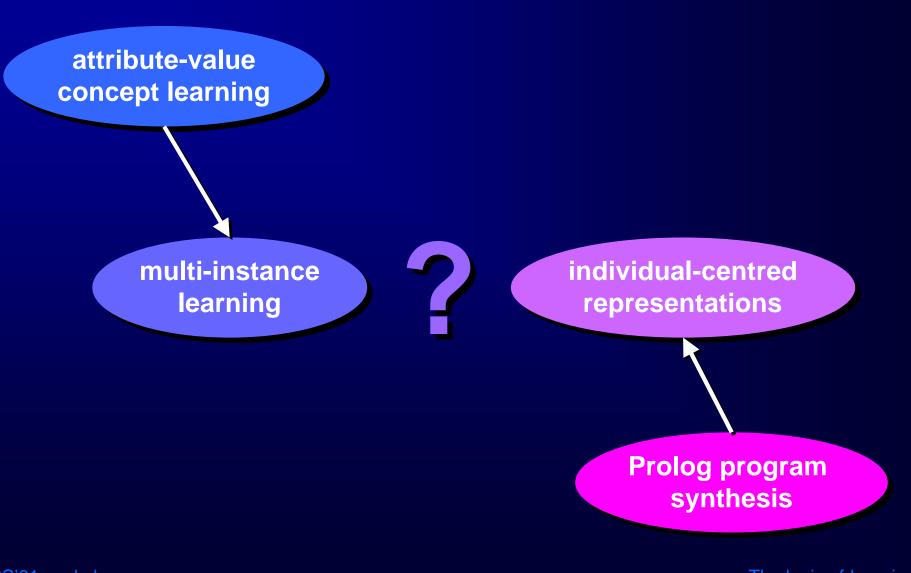
Prolog representation (terms)

Example:

Background knowledge: member/2, arg/3

Hypothesis:

Machine learning vs. ILP



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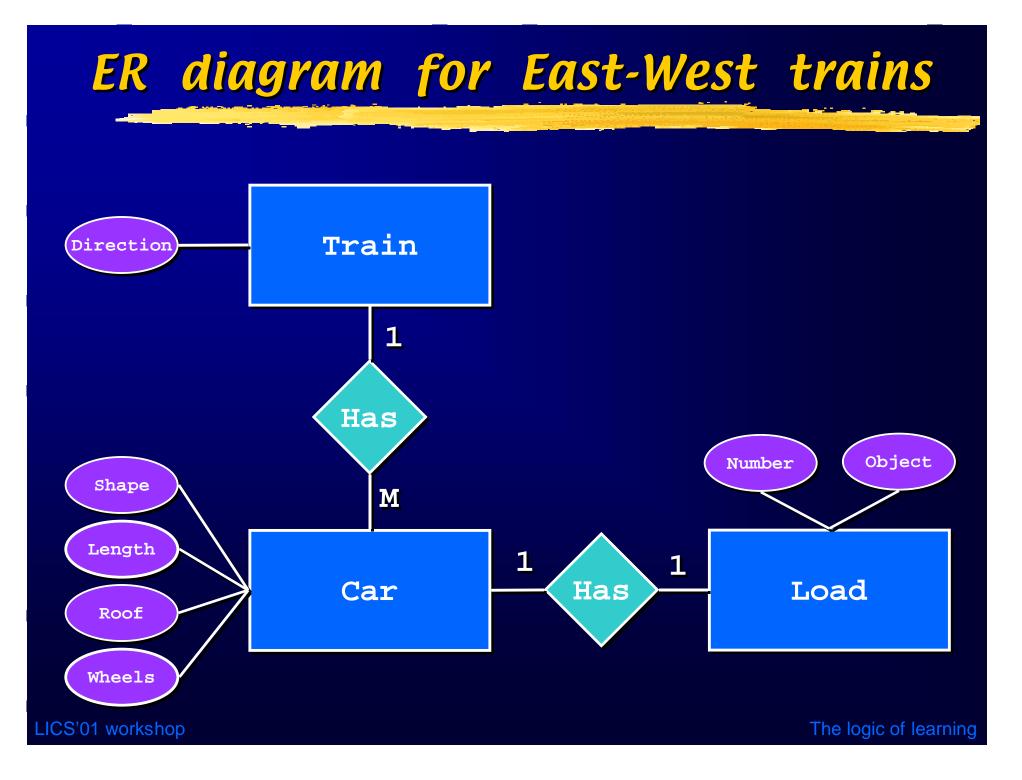
Entity-Relationship (ER) diagrams

Relational Database

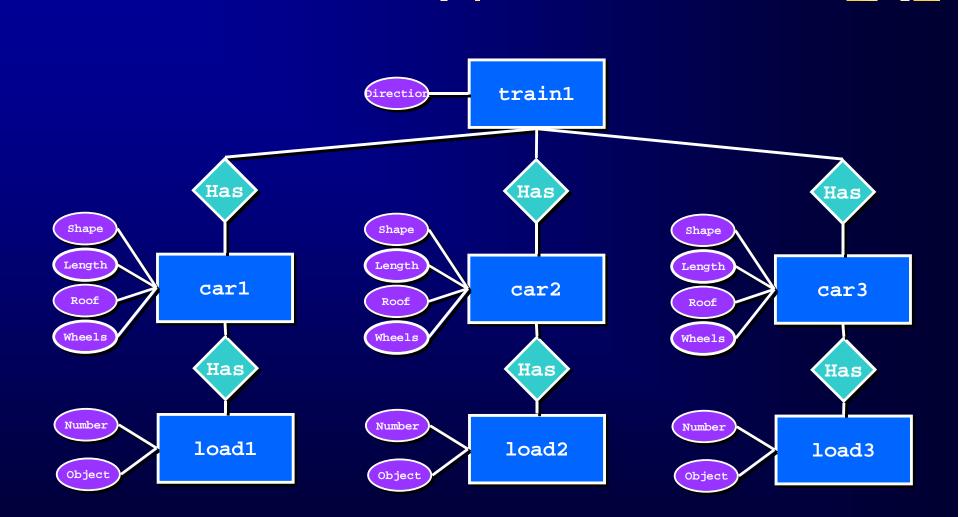
Individual-Centred Representations

Strongly typed language

XML?



A particular train



Database representation

LOAD_TABLE

<u>LOAD</u>	CAR	OBJECT	NUMBER	
1	c1	circle	1	
12	c2	hexagon	1	
13	c3	triangle	1	
4	c4	rectangle	3	



CAR_					
<u>CAR</u>	TRÁIN	SHAPE	LENGTH	ROOF	WHEELS
c1	t1	rectangle	short	open	2
c2	t 1	rectangle	long	open	3
c3	t1	rectangle	short	peaked	2
c4	t 1	rectangle	long	open	2

SELECT DISTINCT TRAIN_TABLE.TRAIN FROM TRAIN_TABLE, CAR_TABLE WHERE TRAIN_TABLE.TRAIN = CAR_TABLE.TRAIN AND CAR_TABLE.SHAPE = 'rectangle' AND CAR_TABLE.ROOF != 'open'

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Individual-centred representations

ER diagram is a tree (approximately)

- root denotes individual
- I looking downwards from the root, only one-to-one or one-to-many relations are allowed
- one-to-one cycles are allowed

Database can be partitioned into sub-databases each describing a single individual

Alternative: all information about a single individual packed together in a term
 tuples, lists, sets, multisets, trees, ...

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Strongly typed languages

Type signature specifies 'data model'
 similar to ER diagram

Each example described by single statement

Hypothesis construction guided by types

Interaction between structural functions/predicates referring to subterms and utility predicates giving properties of subterms

Example language: Escher
 functional logic programming

East-West trains in Escher

Type signature:

data Shape= Rectangle | Hexagon | ...;data Length = Long | Short;data Roof= Open | Peaked | ...;data Object = Circle | Hexagon | ...;

type Wheels = Int;type Load = (Object,Number);type Number = Inttype Car= (Shape,Length,Roof,Wheels,Load);type Train = [Car];

eastbound::Train->Bool;



Example:

eastbound([(Rectangle,Short,Open,2,(Circle,1)),
 (Rectangle,Long,Open,3,(Hexagon,1)),
 (Rectangle,Short,Peaked,2,(Triangle,1)),
 (Rectangle,Long,Open,2,(Rectangle,3))]) = True

Hypothesis:

eastbound(t) = (exists \c -> member(c,t) && LengthP(c)==Short && RoofP(c)!=Open)

East-West trains in Escher

Type signature:

data Shape= Rectangle | Hexagon | ...;data Length = Long | Short;data Roof= Open | Peaked | ...;data Object = Circle | Hexagon | ...;

type Wheels = Int;type Load = (Object,Number);type Number = Inttype Car= (Shape,Length,Roof,Wheels,Load);type Train = [Car];

eastbound::Train->Bool;



Example:

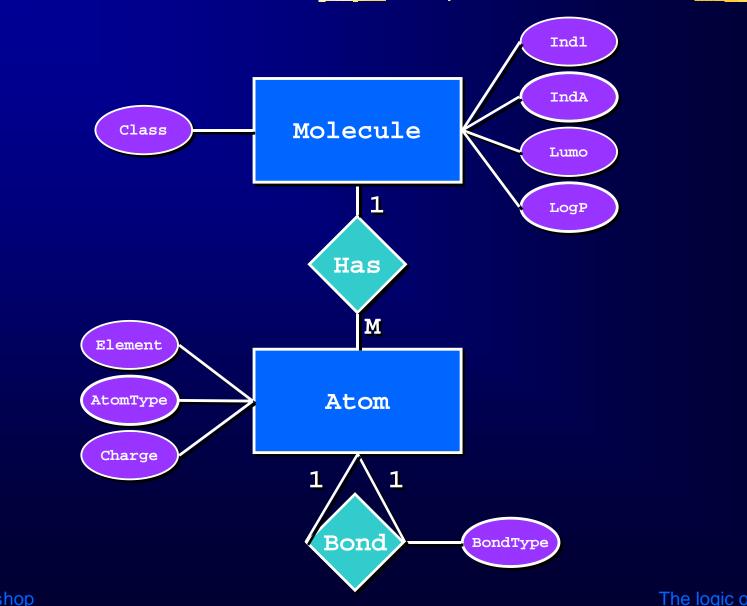
eastbound([(Rectangle, Short, Open, 2, (Circle, 1)), (Rectangle, Long, Open, 3, (Hexagon, 1)), (Rectangle, Short, Peaked, 2, (Triangle, 1)), (Rectangle, Long, Open, 2, (Rectangle, 3))]) = True

Hypothesis:

 $eastbound(t) = (exists \c -> member(c,t) \&\&$

LengthP(c)==Short && RoofP(c)!=Open)

Mutagenesis



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Mutagenesis in Escher

Type signature:

```
data Element = Br | C | Cl | F | H | I | N | O |
                                                  S;
type Ind1 = Bool;
type IndA = Bool;
type Lumo = Float;
type LogP = Float;
type AtomID = Int;
type AtomType = Int;
type Charge = Float;
type BondType = Int;
type Atom = (AtomID, Element, AtomType, Charge);
type Bond = ({AtomID},BondType);
type Molecule = (Ind1,IndA,Lumo,LogP, {Atom}, {Bond});
mutagenic::Molecule->Bool;
```

Mutagenesis in Escher

Examples:

```
mutagenic(True,False,-1.246,4.23,
    {(1,C,22,-0.117),
    (2,C,22,-0.117),
    (26,0,40,-0.388)},
    {({1,2},7),
    ({24,26},2)})
    = True;
```

NB. Naming of sub-terms cannot be avoided here, because molecules are graphs rather than trees

Mutagenesis in Escher

Hypothesis:

```
mutagenic(m) =
       ind1P(m) == True | lumoP(m) <= -2.072 |
        (\text{exists } a \rightarrow a '\text{in' atomSetP}(m) \& elementP(a) == C \& elementP(
                                               atomTypeP(a) = 26 \&\& chargeP(a) = 0.115)
        (exists b1 b2 -> b1 'in' bondSetP(m) \&\& b2 'in' bondSetP(m) \&\&
                                              bondTypeP(b1) == 1 \&\& bondTypeP(b2) == 2 \&\&
                                              not disjoint(labelSetP(b1),labelSetP(b2))
        (\text{exists } a \rightarrow a '\text{in' atomSetP}(m) \& \&
                                               elementP(a) = C \&\& atomTypeP(a) = 29 \&\&
                                               (exists b1 b2 ->
                                                                                      b1 'in' bondSetP(m) && b2 'in' bondSetP(m) &&
                                                                                      bondTypeP(b1) == 7 \&\& bondTypeP(b2) == 1 \&\&
                                                                                      labelP(a) 'in' labelSetP(b1) &&
                                                                                      not disjoint(labelSetP(b1),labelSetP(b2))))
```

Complexity of classification problems

Simplest case: single table with primary key

- attribute-value or propositional learning
- example corresponds to tuple of constants

Next: single table without primary key
 multi-instance problem
 overable corresponde to get of tuples of constant

example corresponds to set of tuples of constants

Complexity resides in many-to-one foreign keys
 non-determinate variables

lists, sets, multisets

Understanding ILP

Back to Prolog: what do we learn from all this?

- structural predicates introduce local variables, utility predicates consume them
- Interactions between local variables should not be broken up ===> features
- enhancement of existing transformation methods (e.g. LINUS) through feature construction

The key steps in rule learning

Hypothesis construction: find a set of *n* rules
 usually simplified by *n* separate rule constructions

Rule construction: find a pair (Head, Body)
 e.g. select class and construct body

Body construction: find a set of *m* literals
 usually simplified by adding one literal at a time

The key steps in rule learning

Hypothesis construction: find a set of *n* rules
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Rule construction: find a pair (Head, Body)
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Body construction: find a set of *m* features
 usually simplified by adding one feature at a time

Feature construction: find a set of *k* literals

- e.g. interesting subgroup, frequent itemset
- discovery task rather than classification task

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First-order features

Features concern interactions of local variables

The following rule has one feature 'has a short closed car':

eastbound(T):-car(T,C),short(C),not open(C).

The following rule has two features 'has a short car' and 'has a closed car':

eastbound(T): car(T,C1), short(C1),
 car(T,C2), not open(C2).

Propositionalising rules

Equivalently:

eastbound(T):-hasShortCar(T),hasClosedCar(T).

hasShortCar(T):-car(T,C1), short(C1).

hasClosedCar(T):-car(T,C2), not open(C2).

Given a way to construct and select first-order features, body construction in ILP is semi-propositional

- head and all literals in body have the same global variable(s)
- corresponds to single table, one row per example

Prolog feature bias

Flattened representation, but derived from strongly-typed term representation

- one free global variable
- each (binary) structural predicate introduces a new existential local variable and uses either global variable or local variable introduced by other structural predicate
- utility predicates only use variables
- all variables are used

NB. features can be non-boolean

I if all structural predicates are one-to-one

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Example: mutagenesis

42 regression-unfriendly molecules
57 first-order features with one utility literal
LINUS using CN2: 83%

mutagenic(M,false):-not (has_atom(M,A),atom_type(A,21)), logP(M,L),L>1.99,L<5.64. mutagenic(M,false):-not (has_atom(M,A),atom_type(A,195)), lumo(M,Lu),Lu>-1.74,Lu<-0.83, logP(M,L),L>1.81. mutagenic(M,false):-lumo(M,Lu),Lu>-0.77.

```
mutagenic(M,true):-has_atom(M,A),atom_type(A,21),
    lumo(M,Lu),Lu<-1.21.
mutagenic(M,true):-logP(M,L),L>5.64,L<6.36.
mutagenic(M,true):-lumo(M,Lu),Lu>-0.95,
    logP(M,L),L<2.21.</pre>
```

Feature construction: summary

All the expressiveness of ILP is in the features body construction is essentially propositional every ILP system does constructive induction

Feature construction is a discovery task use of discovery systems such as Warmr, Tertius or

- Midos
- alternative: use a relevancy filter

Overview of this talk

A quick overview of ILP

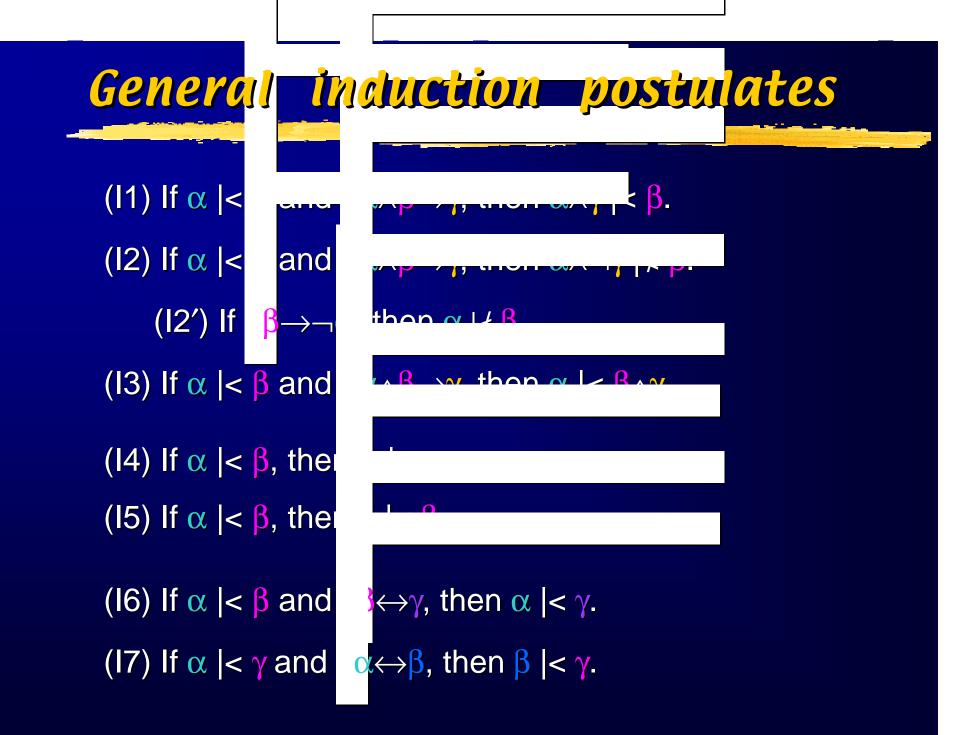
Knowledge representation
 individual-centred representations

Learning as inference
 inductive consequence relations

Conclusions and outlook

Inductive consequence relations

I write *E* |< *H* for '*H* is a possible inductive hypothesis given evidence *E*'
like deduction: from input to output
unlike deduction: possibly unsound
What are sensible properties of |< ?
What are possible material definitions of |< ?



Explanatory induction

E|<*H* is interpreted as 'evidence *E* is explained by hypothesis *H*' Induction as reverse deduction

Close link with abduction Peirce: 'if A were true, C would be a matter of course'

Depends on notion of explanation



(E1) If $\alpha \mid < \beta$, (E2) If $\gamma \mid < \gamma$ and -(E3) If $\alpha \mid < \beta \land \gamma$, th (E4) If $\alpha \mid < \gamma$ and (E5) If $\alpha \mid < \gamma$ and

and $\gamma | < \gamma$, then $\alpha | < \gamma$.

induction postulates

 $\alpha \neq \gamma$, then $\alpha \neq \alpha$.

 $\int \beta \rightarrow \alpha \leq \overline{\gamma}$.

< γ , then $\alpha \land \beta \mid < \gamma$.

 $\alpha \rightarrow \beta$, then $\beta \mid < \gamma$.

Explanatory semantics

- Let |~ be an explanation mechanism, and define the explanatory power of a formula α as C_~ = { γ | α |~ γ }
- The explanatory consequence relation |< based on |~ is defined as</p>

 $\alpha \mid < \beta \text{ iff } C_{\sim}(\alpha) \subseteq C_{\sim}(\beta) \subset L$

• (E1–5) are sound and complete if $| \sim = | =$

Confirmatory induction

E |< H is interpreted as 'evidence E confirms hypothesis H'

A kind of closed-world reasoning

- 'assume that everything you haven't seen behaves like something you have seen'
- closely related to non-monotonic reasoning



(C1) If $\alpha \mid < \beta$ and $\rightarrow \gamma$, then $\alpha \mid < \gamma$. (C2) If $\alpha \mid < \alpha$ and $\alpha \mid < \neg \beta$, then $\beta \mid < \beta$. (C3) If $\alpha \mid < \beta$ and $\alpha \mid < \gamma$, then $\alpha \mid < \beta \land \gamma$. (C4) If $\alpha \mid < \gamma$ and $\beta \mid < \gamma$, then $\alpha \lor \beta \mid < \gamma$. (C5) If $\alpha \mid < \beta$ and $\alpha \mid < \gamma$, then $\alpha \land \gamma \mid < \beta$.

Confirmatory semantics

Let Reg be a function constr regular models from observ

The confirmatory consequence of the confirmatory confirmatory consequence of the confirmatory con

 $\alpha \mid < \beta \text{ iff } \varnothing \subset \text{Reg}(\alpha) \subseteq \beta$

(C1–5) are sound and comp are the most preferred mode



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First-order representations in...

...probabilistic models

- Koller's probabilistic relational models
- first-order Bayesian classification with 1BC
- towards first-order Bayesian networks

....support vector machines

- kernels on sequences
- a kernel on Escher terms

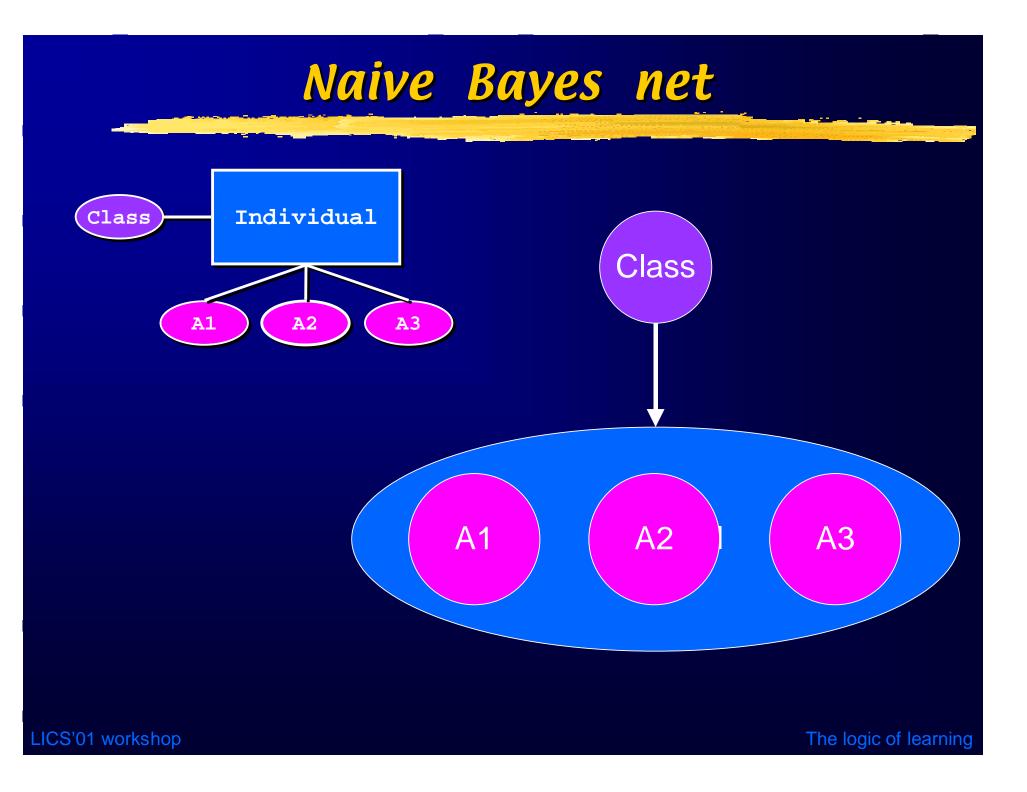
...neural networks

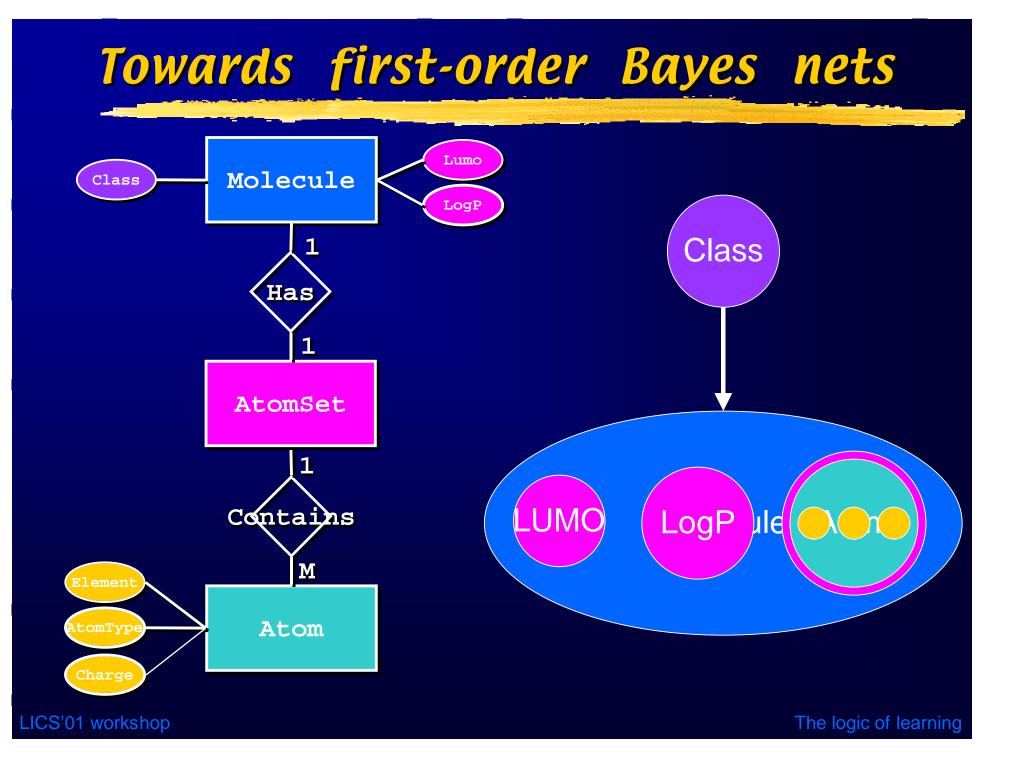
recurrent NN for Escher terms

The naive Bayes classifier

Bayesian classifier: $\operatorname{arg\,max} P(c \mid d)$ C $= \arg \max_{c} \frac{\overline{P(d \mid c)P(c)}}{P(d)}$ $= \arg \max P(d \mid c)P(c)$ Naive Bayes assumption (propositional case): $= \arg \max P(c) \prod P(A_i = a_i \mid c)$ C

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Support vector machines

Wide margin classifier

support vectors are the datapoints closest to the separating hyperplane

Kernel: (implicit) transformation to feature space

- to deal with problems that are not linearly separable in input space
- feature space is often high-dimensional

Primal and dual form

Linear classifiers construct a hyperplane separating the input points

- decision rule $h(\mathbf{x}) = \operatorname{sgn}(\langle \mathbf{w} \cdot \mathbf{x} \rangle + b)$
- hypothesis $\mathbf{w} = \sum_{i} \alpha_{i} y_{i} \mathbf{x}_{i}$
- equivalently $h(\mathbf{x}) = \operatorname{sgn}\left(\sum_{i} \alpha_{i} y_{i} \langle \mathbf{x}_{i} \cdot \mathbf{x} \rangle + b\right)$

where α_i represent hypothesis in dual co-ordinates

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The logic of learning



Learning in feature space:

$$h(\mathbf{x}) = \operatorname{sgn}\left(\sum_{i} \alpha_{i} y_{i} \langle \phi(\mathbf{x}_{i}) \cdot \phi(\mathbf{x}) \rangle + b\right)$$

A kernel calculates the inner product directly in input space: $K(\mathbf{x}, \mathbf{z}) = \langle \phi(\mathbf{x}) \cdot \phi(\mathbf{z}) \rangle$

This measures the similarity between x and z in terms of features \u03c6

A kernel for Escher terms

Let x and z be terms of type T. We define K_T(x,z) recursively as follows:

- If $T = T_1 x \dots x T_n$ is a tuple type, $x = (x_1, \dots, x_n)$ and $z = (z_1, \dots, z_n)$, then $K_T(x, z) = K_{T_1}(x_1, z_1) + \dots + K_{T_n}(x_n, z_n)$.
- If $T = \{T'\}$ is a set type, $x = \{x_1, ..., x_n\}$ and $z = \{z_1, ..., z_m\}$, then $K_T(x,z) = K_{T'}(x_1,z_1) + ... + K_{T'}(x_1,z_m) + K_{T'}(x_2,z_1) + ... + K_{T'}(x_2,z_m) + ... + K_{T'}(x_n,z_m)$.
- If $x = f(x_1,...,x_n)$ and $z = f(z_1,...,z_n)$ where f is a data constructor of type $T_1 \rightarrow ... \rightarrow T_n \rightarrow T$, then $K_T(x,z) = 1$ + $K_{T1}(x_1,z_1) + ... + K_{Tn}(x_n,z_n)$; if x and z have different data constructors then $K_T(x,z) = 0$.

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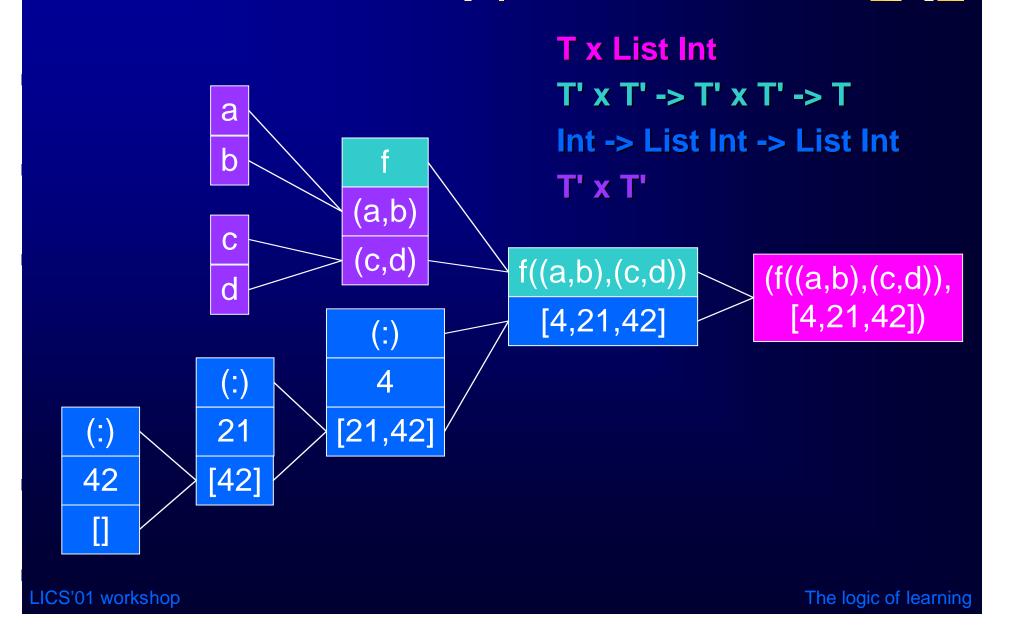
Recurrent neural networks

Consist of a recurrent or folding part that is unfolded to encode a given input tree, followed by a traditional feed-forward network

Folding part trained by backpropagation through structure

Generalises naturally to terms

Recurrent NN for Escher terms



Concluding remarks

Data models and knowledge representation are integral parts of any approach to learning, modelling and reasoning

Individual-centred representation are natural in classification and provide better understanding of the relation with propositional approaches

There is still much to explore in upgrading existing propositional approaches with richer knowledge representation

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