

# FO Model Checking of Interval Graphs



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  - or, quantifies vertex **and edge** sets together  $\exists X, Y, E, F$ .

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  - **nowhere dense** classes in general...???

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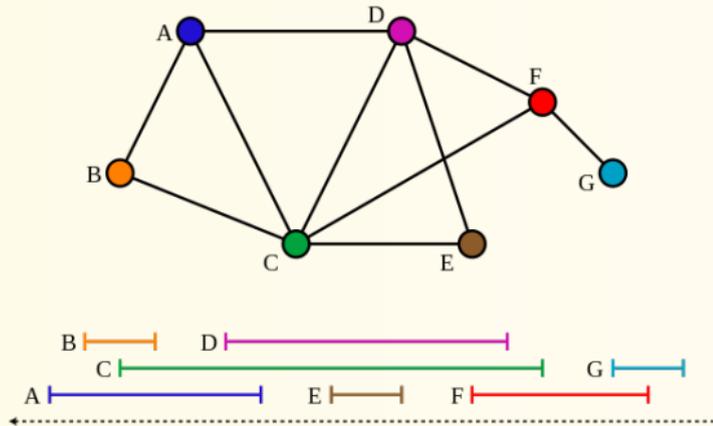
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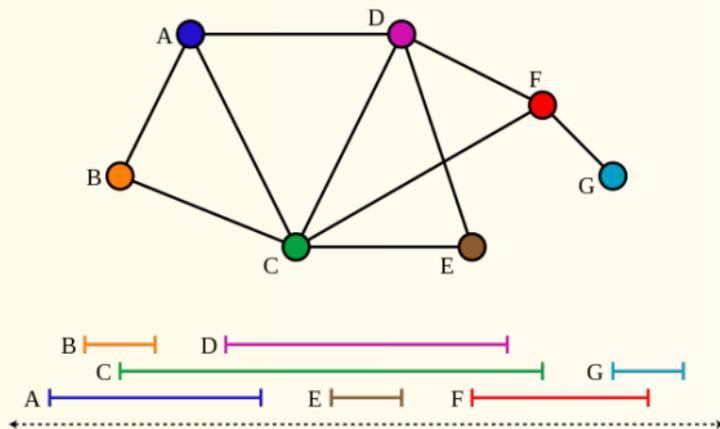


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- **$L$ -interval graphs** = interval lengths **only** from a set  $L$ .  
(Unit-interval graphs:  $L = \{1\}$ .)

## Technical remarks

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- Although the recognition problems for interval and for unit-interval graphs are in P, we do not know about  $L$ -interval graphs!
- Thus, we assume graphs are given by their interval representations, and these representations are handled by the real-precision RAM model (no tricks, though).

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- **The main result.**  
For any finite set  $L \subseteq \mathbb{R}^+$ , any FO property can be tested in time  $\mathcal{O}(n \log n)$  on  $L$ -interval graphs.
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  - for example, independent and dominating set, subgraph isom., etc.
  - nearly tight result by the previous examples
  - rather easy to prove for rational  $L$ , but difficult otherwise

## 4 Easy Case: Locality of FO

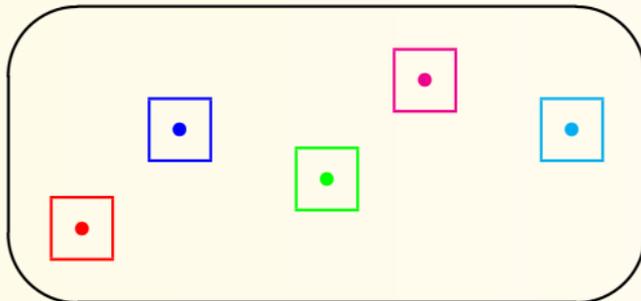
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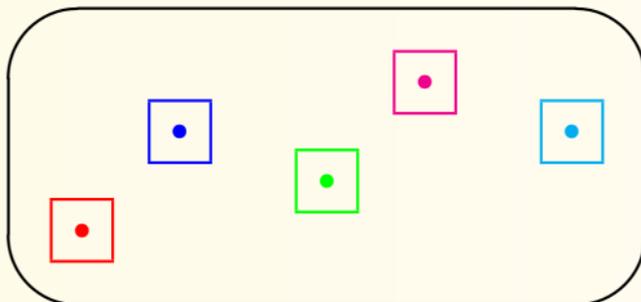


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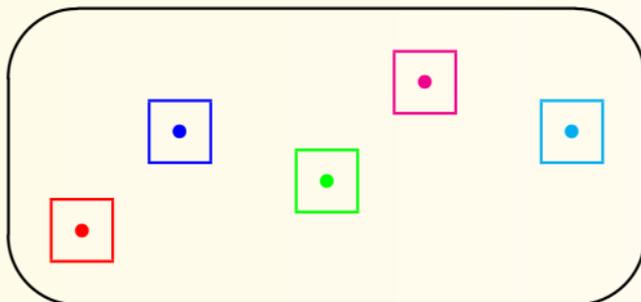
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- Restriction to fixed-radius neighbourhood. (above) definable **inside** FO.
- Hence, it is enough to solve **any** given FO property in **every local neighbourhood!**

## Locality in interval graphs

For fin.  $L \subseteq \mathbb{R}^+$ , any FO prop. tested in  $\mathcal{O}(n \log n)$  on  $L$ -interval graphs.

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  - e.g., for unit interval  $L = \{1\}$  these are  $0, 1, 2, \dots$
- **clique-width** — simply order the intervals by their distance from the resp. accumulation points → **linear  $k$ -expression**
  - where  $k \sim |L| \cdot \#\text{accum. points}$  ! (finite in bounded radius)

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- Finished with **any finite  $L$** .

## Some proof details

For fin.  $L \subseteq \mathbb{R}^+$ , any FO prop. tested in  $\mathcal{O}(n \log n)$  on  $L$ -interval graphs.

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  - far (on the grid) from flagged – the duplicator simply **duplicates**

## Some proof details

For fin.  $L \subseteq \mathbb{R}^+$ , any FO prop. tested in  $\mathcal{O}(n \log n)$  on  $L$ -interval graphs.

- So, many intervals start in one **tiny** section  $A$  of the real line.
  - **tiny**  $\sim$  the smallest distance def. by a **local** section of the grid
- Take  $W$ ; these intervals **plus** the intervals starting in the **tiny** distance to (the accumulation points in) a **grid-neighbourhood** of  $A$ .
  - in this  $W$ , one can remove some  $w \in W$  such that

$$G[W] \equiv_d G[W \setminus w]$$

(by E-F game trees in the paper...)

- Now, play a “derived” **E-F game** on the whole  $G$ :
  - start with **flagging** all the intervals of  $A$
  - far (on the grid) from flagged – the duplicator simply **duplicates**
  - near to flagged – flag this one, and play the duplic. **by  $W \setminus w$**

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THANK YOU FOR ATTENTION.