

About Cepia

- Small research company
- Started operation 3rd January 2009
- Located in Brno
- Mother company in Geneva
- Solid investors
- Dedicated to building local and national partnerships

What we do?

- Main focus on developing crypto analytical systems for governmental customers
 - Strong focus within research activities
 - Maintaining high academic standards for our staff
 - Dedicated to building bleeding edge systems
- Building a generic processing platform for cryptanalysis
- Developing data/signal acquisition systems to mate with our crypto analytical systems

Main focus

- Use 90 % of our time in find out what is possible to do, and the remaining 10 % of the time to figure out how to do it
 - Possible due to strong partnerships nationally and internationally
 - Solid experience in cutting-edge implementation of large scale systems
 - Customers pay for solutions that work, not fancy wrapping

Current and future projects

- Time-memory Trade-off (TMTO) attacks
 - A5/1, A5/2, A5/3 & Kasumi, GEA1, GEA2, etc.
- High Performance Computing (HPC)
 - Building a generic platform, HW/SW co-design
 - Cryptanalysis, radio-telemetry, financial analysis
- HW assisted password crackers
- Proximity systems security
 - Desfire, Keeloq, etc.

Why work for Cepia?

- Bleeding edge research into cryptology, information security and signal/protocol processing
- Allowing employees to publish results
- Ensuring employees have time to keep up to date in their fields of expertise
- Very high education level among colleagues
- Competitive salaries

Who are we looking for?

- Master or doctoral graduates in the fields of:
 - Number theory, algebra, statistics and probability
 - Cryptography and communication/IT security
 - VHDL, GPU and DSP algorithms design and programming
- Ability to think out-side 'the box' & to consume new ideas quickly
- Work in international teams

Typical roles

- Research:
 - Feasibility studies
 - Construction of models
 - Design of innovative algorithms
 - Large scale testing

- Implementation:
 - C/C++ programming
 - Perl/scripting in general
 - VHDL/GPU/DSP programming
 - HW/SW co-design

Pushing hardware to the maximum





Thank you for your attention