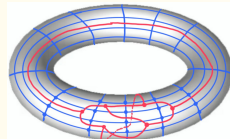
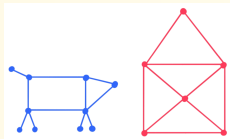


On Hardness of the Joint Crossing Number



Petr Hliněný *

Faculty of Informatics, Masaryk University
Brno, Czech Republic

joint work with **Gelasio Salazar**

Instituto de Fisica, Universidad Autonoma
de San Luis Potosi, Mexico

1 Two Planar Graphs in the Plane

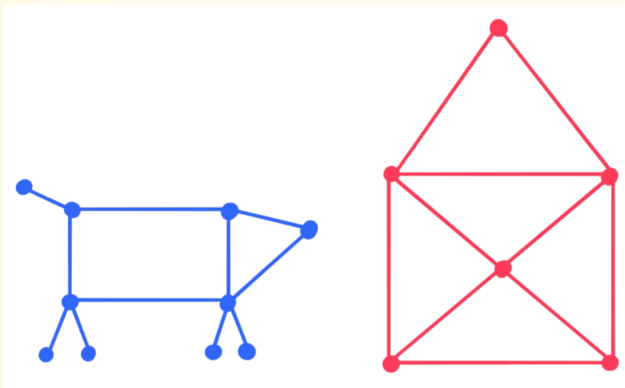
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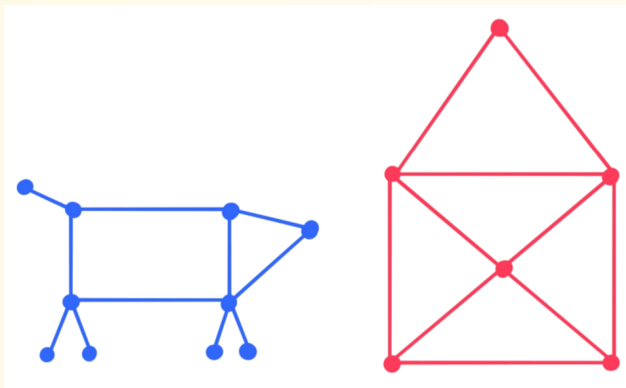
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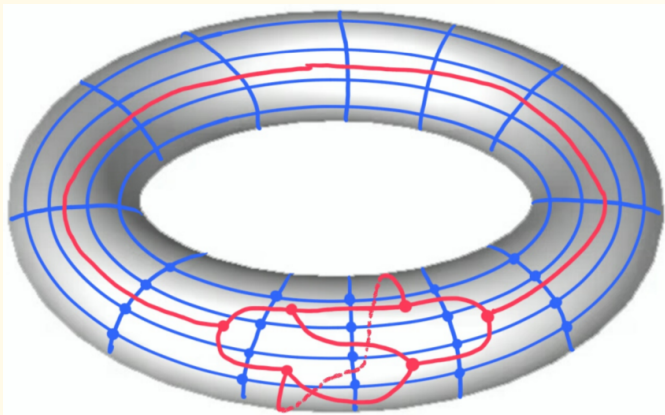
- Silly question → of course, no crossings are needed!

Two Embedded Graphs in one Surface

- Well, on a higher surface one usually cannot pull the two graphs apart. . .

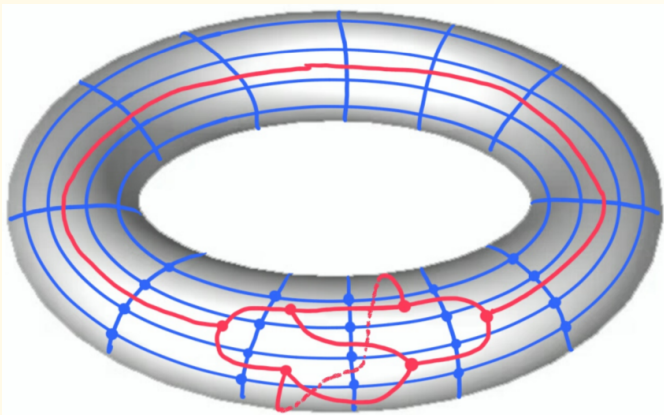
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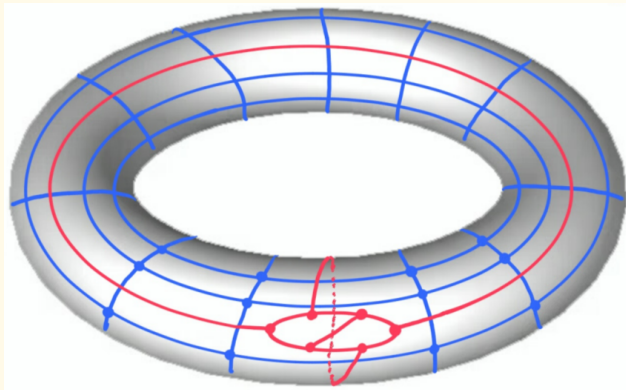


→ Hence, indeed, some mutual crossings are needed even if each one of the two graphs (itself) embeds there.

Two Graphs in one Surface

An easy solution?

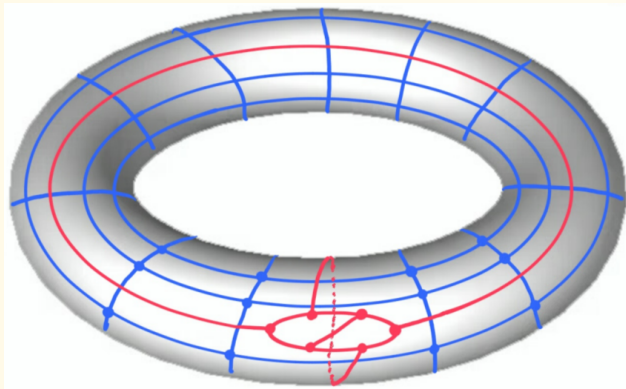
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We can perhaps do better using just one (good) face of each map. . .



Two Graphs in one Surface

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- NO; this tempting toroidal example is **very misleading!**

2 Joint Embedding: a Brief History

To minimize the number of mutual edge crossings in a joint embedding of two graphs (say, red and blue) in one common surface.

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Improved Negami’s upper bound wrt. representativity.
- And more. . . ?

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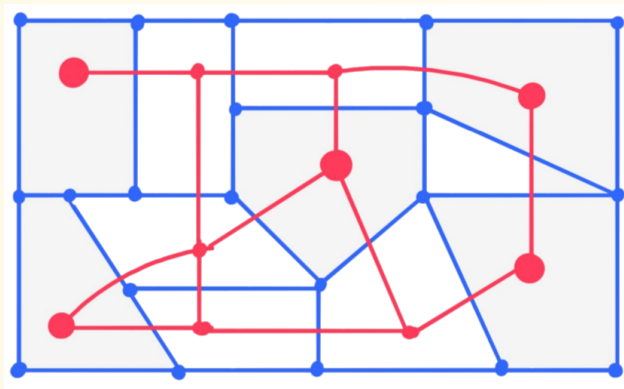
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and so it makes better sense to prove hardness **without assuming artificial restrictions**, but make the construction working with all the restrictions (e.g., homeomorphism).

3 Highly Entwined Drawings, I

To get simpler and rigorous args., transfer the problem to the plane – but how?

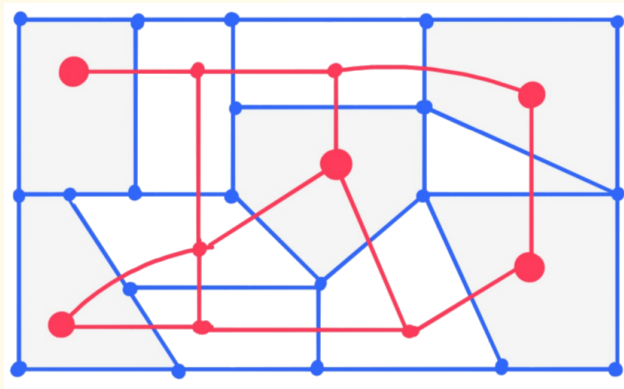
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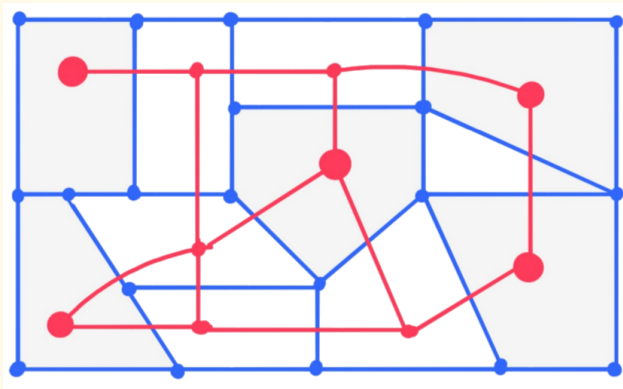
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- *Face-anchored joint embedding* problem = prescribed faces of the blue graph must hold assigned vertices of the red graph.
- Need to show that *face-anchors* can be enforced in a joint embedding. . .

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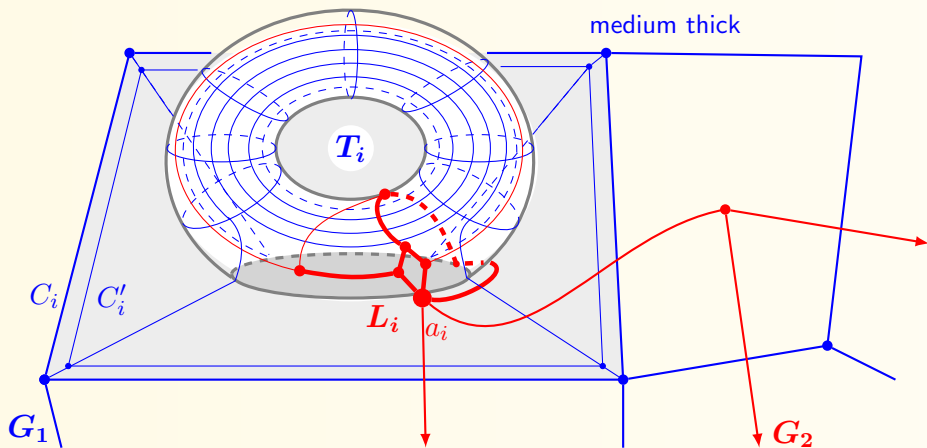
Getting to the plane

How?

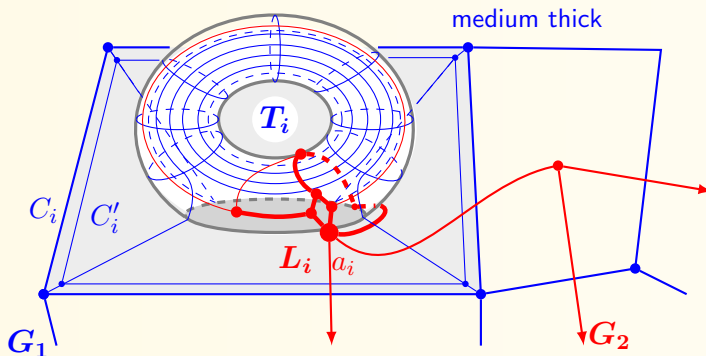
Highly Entwined Drawings, I

Getting to the plane

How? Use the following *gadget* for each face-anchor (the anchor is **thick red**):

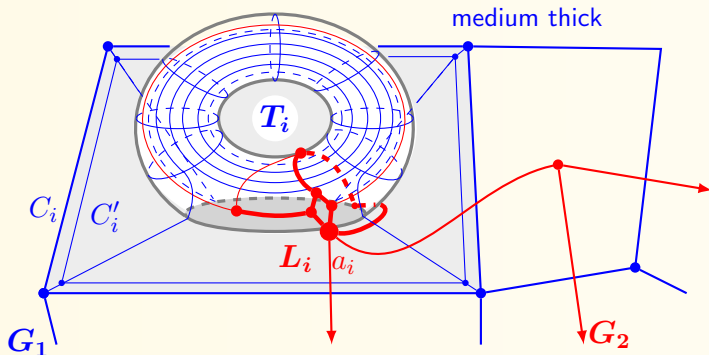


The gadget and the construction



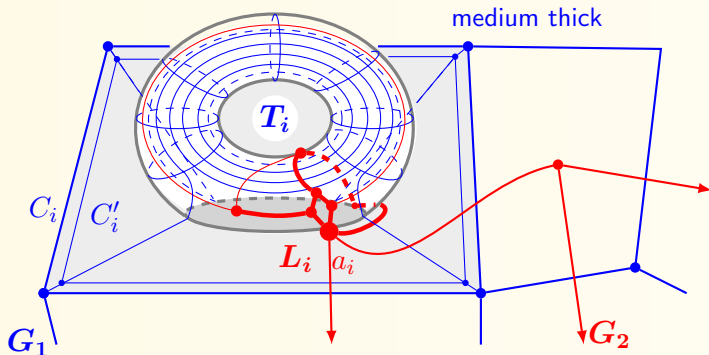
- Make the original blue and red edges *medium thick*.

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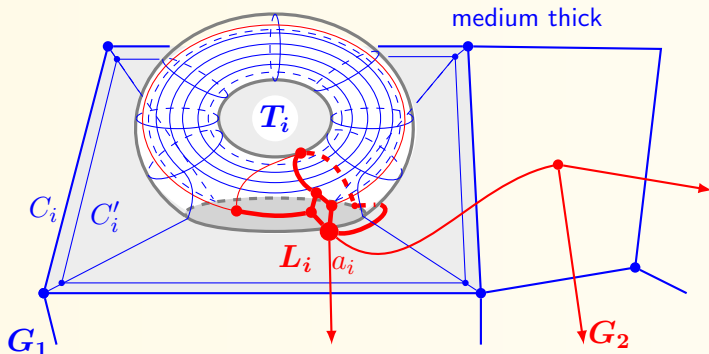
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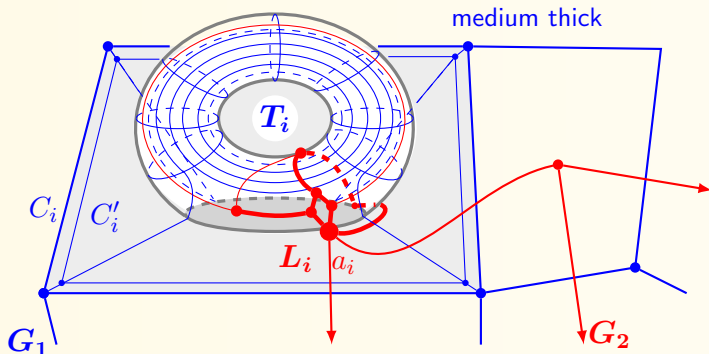
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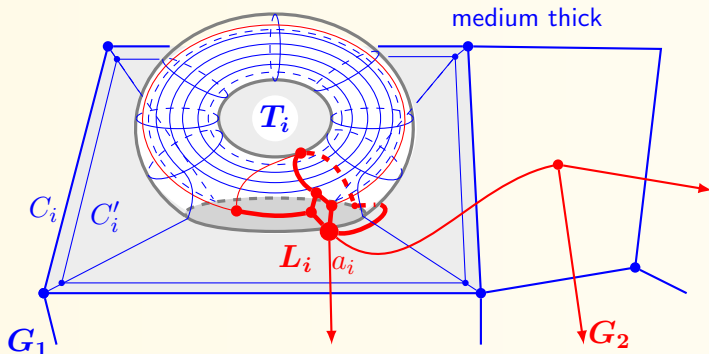
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- Playing slightly with the weights of the red $K_{3,3}$ s and the blue grids, we can enforce a precise *one-to-one assignment* (and no other permutations).

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More entwined with less handles

We can force more entwining with fewer handles –

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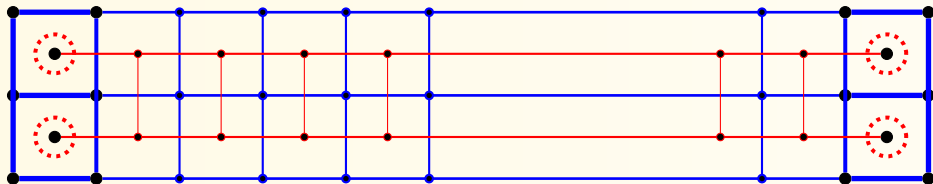
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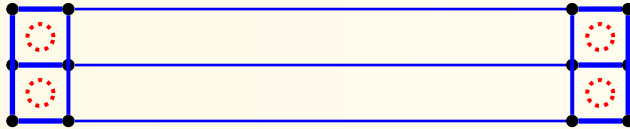
The high level idea of anchor multiplication – a **multi-anchor gadget**:



- Only *four* face-anchors are used to tie down two long vertex sequences.

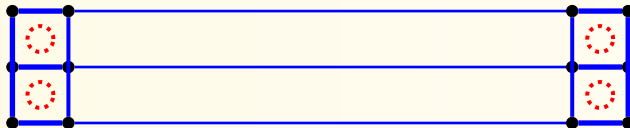
The multi-anchor gadget

1. Make the base blue frame very thick to thick:

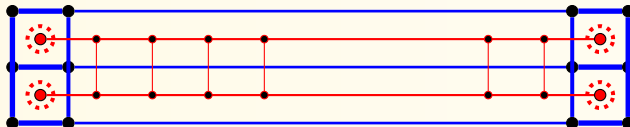


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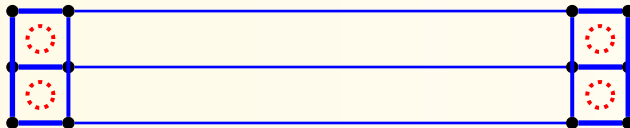


2. Stretch the thinner **red ladder** through that frame – enforced this way:

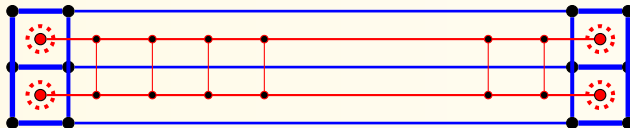


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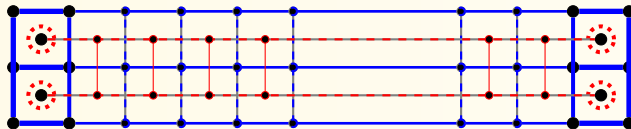
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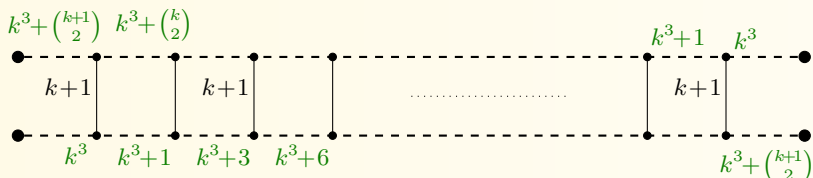
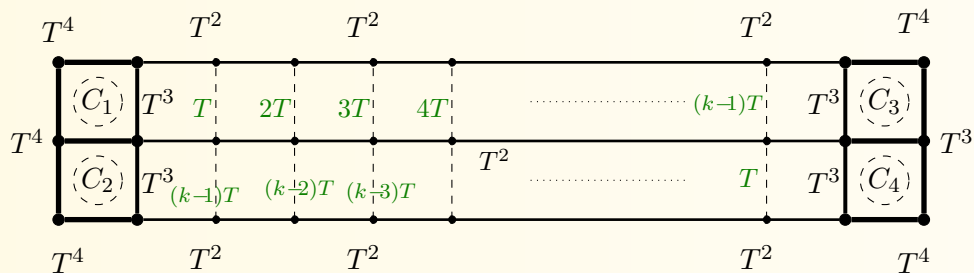


3. Adjust weights on the **horizontal red** and on new (med.-light) **vertical blue** bars to enforce unique even distribution of the red ladder vertices.



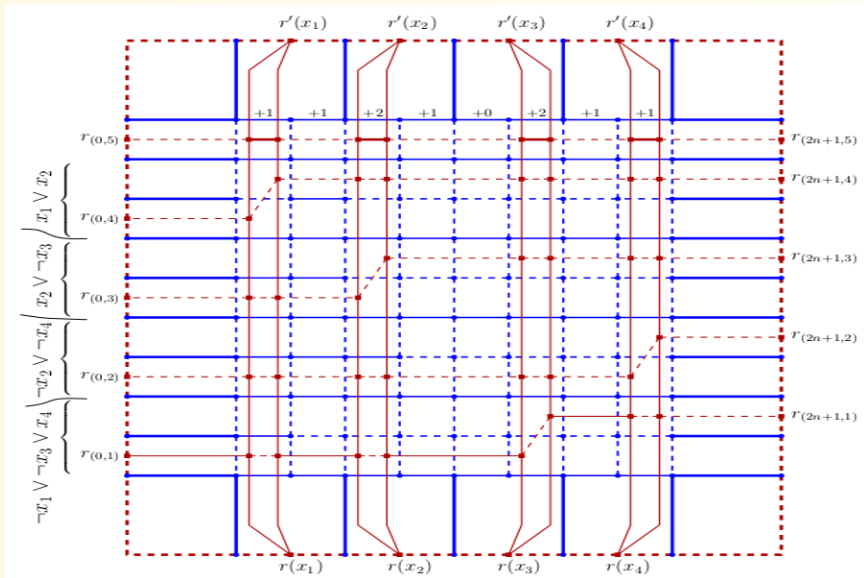
Gadget details

How thick the edges are? $T \gg k \gg 1$



5 Anchored Hardness Reduction

[Cabello–Mohar] (2012): *Anchored planar joint crossing number* is NP-hard:



Using our multi-anchor gadget

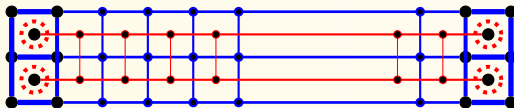
- *Anchored planar drawing* (by [Cabello–Mohar]):
a drawing of G in the unit disc such that selected vertices $A \subseteq V(G)$ appear in the **prescribed order on the disc boundary**.

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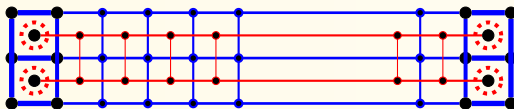
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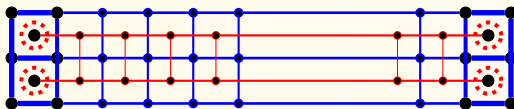
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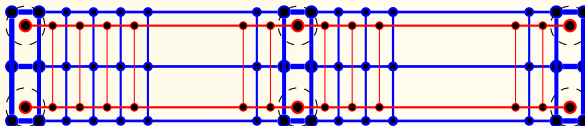
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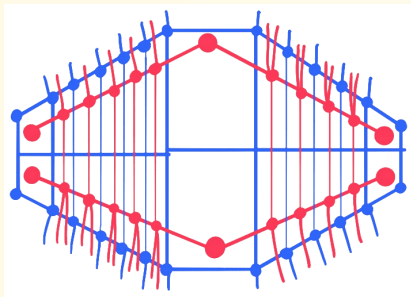


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- Two copies of the gadget to emulate the four sides of the C.–M. constr.:



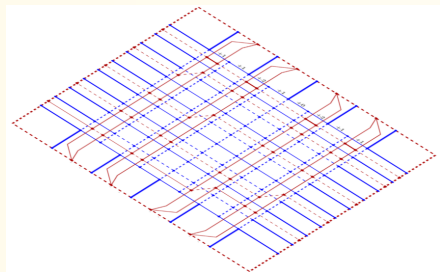
Putting all together

Double multi-anchor



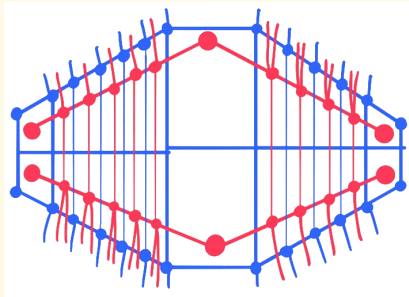
+

Cabello–Mohar

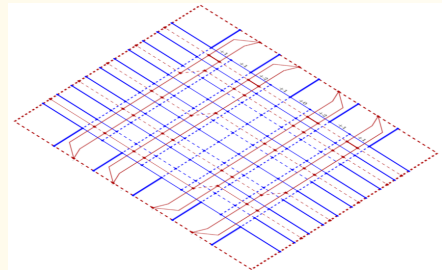


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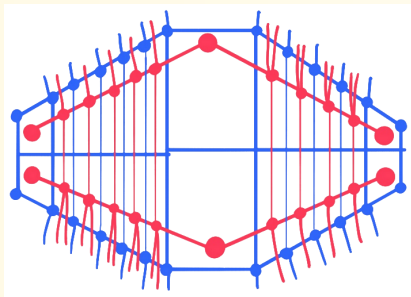
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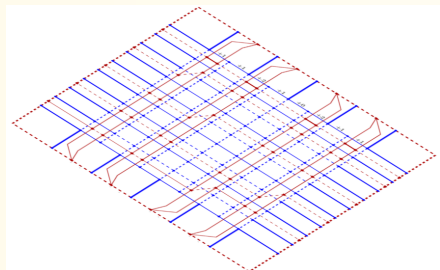
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Theorem. **JOINT CROSSING NUMBER**, **JOINT HOMEOMORPHIC CROSSING NUMBER**, and **JOINT OP-HOMEOMORPHIC CROSSING NUMBER** are NP-hard problems in any **orientable surface of genus 6** or higher. This remains true even if the inputs are restricted to simple 3-connected graphs.

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2. We can improve down to **genus 4** (both orientable and non-orientable)
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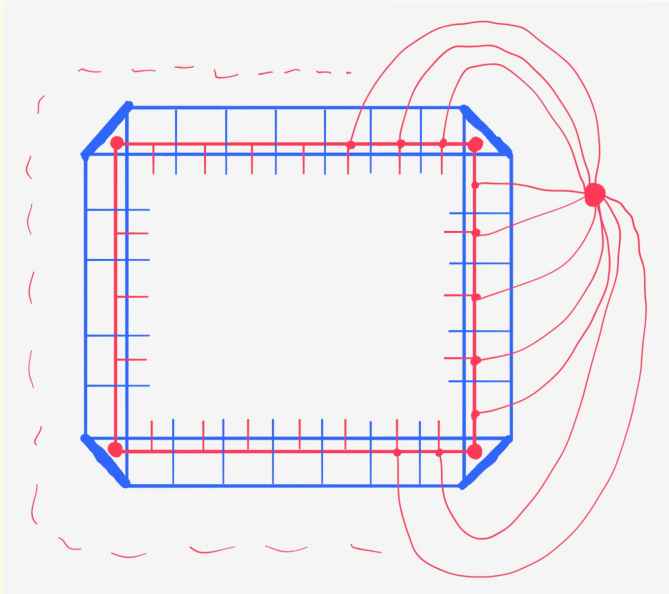
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(Previously, [Cabello–Mohar] required an unlimited number of degrees > 3 .)

The improved multi-anchor gadget

Just a simple sketch...



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Thank you for your attention.