

Algorithms for embedded graphs

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(based on work by/with several people)

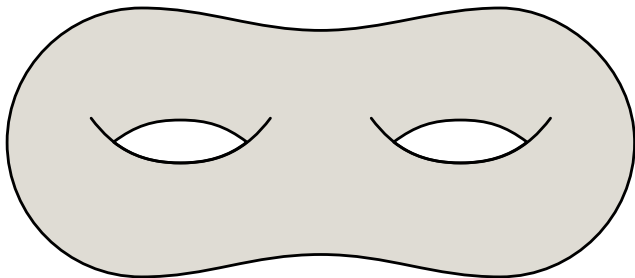
Valtice 2012

Outline

- ▶ Topology and graphs on surfaces
- ▶ Algorithmic problems in embedded graphs
- ▶ Sample of techniques
- ▶ FPTness of crossing number
- ▶ Stretch

Surfaces

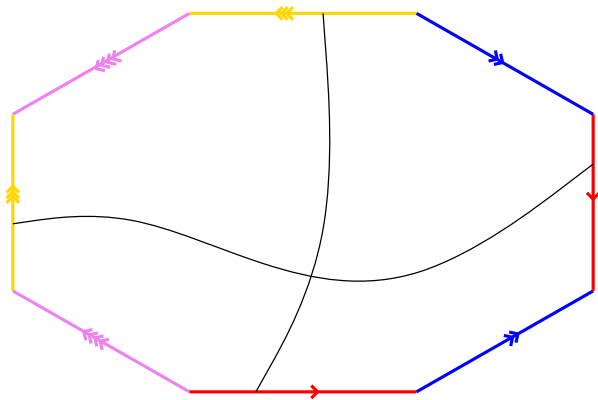
A (topological) **surface** is something that, locally, looks like \mathbb{R}^2



We restrict ourselves to compact, orientable surfaces:
each is homeomorphic to a sphere with g handles attached to it
We say the **genus** of the graph is g

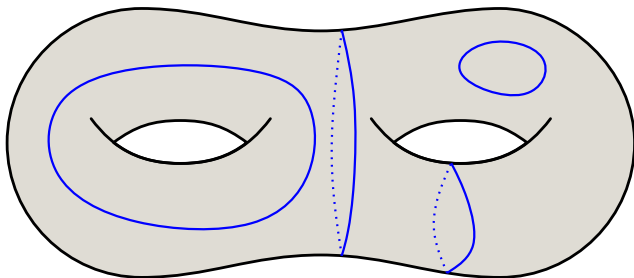
Surfaces – Polygonal schema

A double torus ($g = 2$) using a polygonal schema



Curves on Surfaces

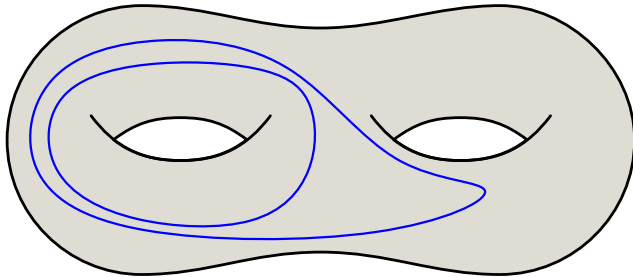
A **closed curve** is a continuous mapping $\alpha : \mathbb{S}^1 \rightarrow \text{surface}$



It is *simple* if it has no self-intersections (injective)

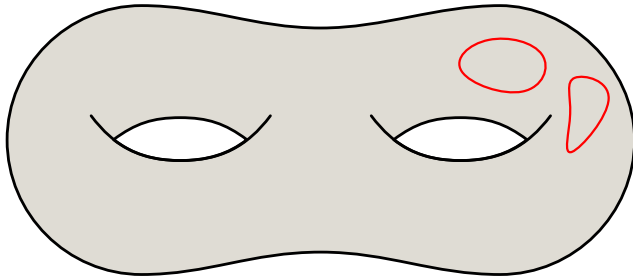
Topological Concepts

- ▶ α, β closed curves
- ▶ α, β are **homotopic** if α can be continuously deformed to β
- ▶ deformation within the surface



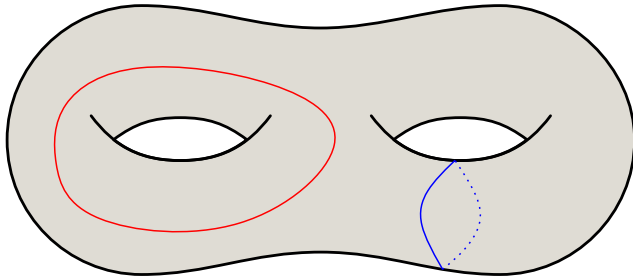
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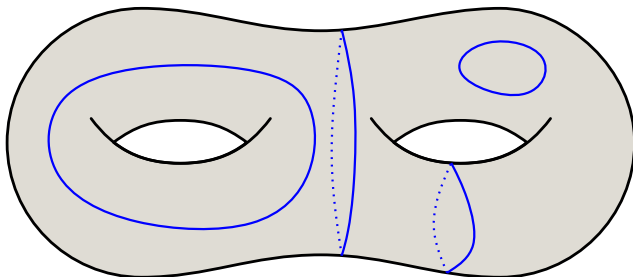
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Contractible

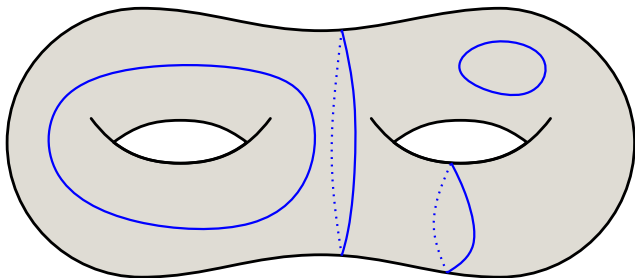
- ▶ α **simple** closed curve
- ▶ α is *contractible* if it is homotopic to a constant mapping



Theorem: α contractible and simple $\Rightarrow \alpha$ bounds a disk

Separating

- ▶ α closed curve
- ▶ α is *separating* if removing its image disconnects the surface
- ▶ related to \mathbb{Z}_2 -homology

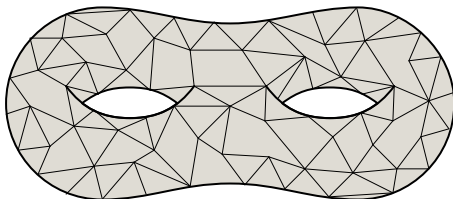


Theorem: Non-separating \Rightarrow Non-contractible

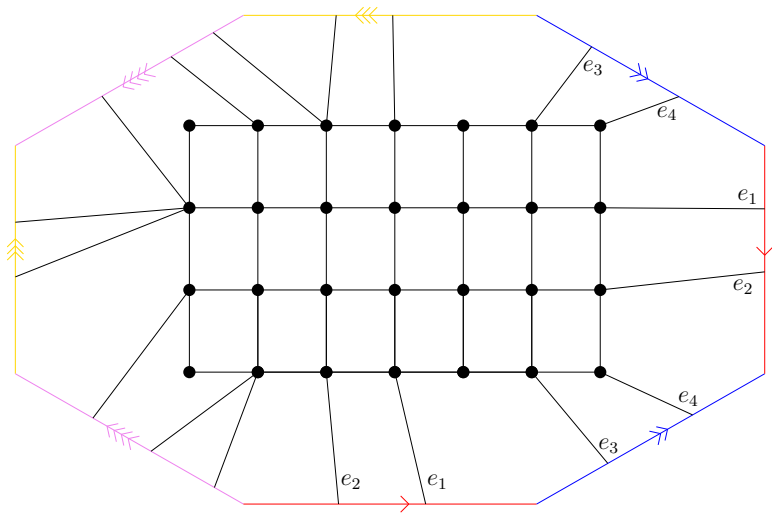
Embedded Graphs

G is **embedded** in a surface if:

- ▶ each vertex $u \in V(G)$ assigned to a distinct point u
- ▶ each edge uv assigned to a simple curve connecting u to v
- ▶ interior of edges disjoint from other edges and $V(G)$
- ▶ each face is a topological disk (2-cell embedding)



Embedded Graphs – Polygonal Schema



Representations of Embedded Graphs

- ▶ rotation system: for each vertex, the circular ordering of its outgoing edges as DCL.
- ▶ coordinate-less DCEL:
 - halfedges
 - vertices
 - faces
 - adjacency relations between them
- ▶ flags or gem representation
- ▶ ...

The surface is implicit in the representation of the graph.
Surgery should be doable efficiently.

Embeddable vs Embedded

- ▶ **planar** graph: can be embedded in the plane
- ▶ **plane** graph: a particular embedding
- ▶ an embedding can be obtained from the abstract planar graph in linear time

Embeddable vs Embedded

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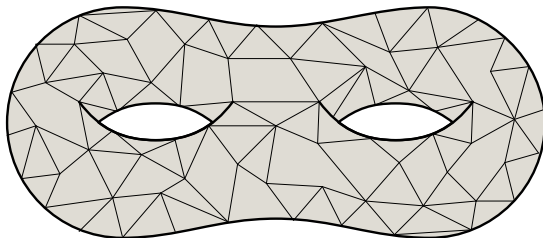
- ▶ **g -graph**: can be embedded in g -surface
- ▶ **embedded** g -graph: a particular embedding
- ▶ NP-complete: is G a g -graph? [Thomassen '89]
- ▶ The problem is fpt wrt genus g [Mohar '99]
 - “simpler” algorithm by Kawarabayahi, Mohar and Reed 2008
 - $2^{O(g)}n$ time for any *fixed* surface

Outline

- ▶ Topology and graphs on surfaces
- ▶ **Algorithmic problems in embedded graphs**
- ▶ Sample of techniques
- ▶ FPTness of crossing number
- ▶ Stretch

Our scenario

Input: an **embedded graph** G with (abstract) edge-lengths
Cycles/closed walks in G are closed curves in the surface



Actors: algorithms, topology, and the metric d_G

$n \equiv$ complexity of the input graph: $|E(G)|$

The case $g \ll n$ or even $g = O(1)$ is relevant

Algorithmic problems

Input: embedded graph with edge-lengths

- ▶ find a shortest non-contractible/non-separating cycle
- ▶ find a shortest contractible cycle/*walk*
- ▶ given α , find the shortest cycle homotopic/homologous to α
- ▶ find a cycle shortest in its homotopy/homology class
- ▶ max s - t flow
- ▶ find a shortest planarizing set
- ▶ a 'good' representation of distances in embedded graphs

Shortest non-contractible cycle

- ▶ most popular and traditional problem
- ▶ subroutine for other problems
 - crossing number: does a graph have crossing number $\leq k$?
 - approximation algorithms for TSP in embedded graphs or near-planar graphs [Demaine, Hajiaghayi, Mohar '07]
 - numerical analysis for Hodge decomposition
- ▶ overlap with analysis of meshes arising from scanned data
 - removal of topological noise [Wood et al. '04]
 - identification of handles and tunnels [Dey et al. '08]

Find a shortest non-contractible cycle

Race

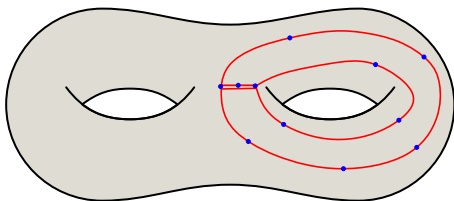
- ▶ C. Thomassen – $O(n^3 \log n)$ '90
- ▶ J. Erickson and S. Har-Peled – $O(n^2 \log n)$ '02
- ▶ S. Cabello and B. Mohar – $O(g^{O(g)} n^{3/2} \log n)$ '05
- ▶ S. Cabello – $O(g^{O(g)} n^{4/3})$ '06
- ▶ M. Kutz – $O(g^{O(g)} n \log n)$ '06
- ▶ S. Cabello, E. Chambers and J. Erickson $O(g^2 n \log n)$ '12
- ▶ S. Cabello, E. Colin de Verdiere and F. Lazarus $O(gnk)$ '12

All them also work for non-separating, but no metatheorem

Shortest contractible curve

► contractible closed walk

- does not need to be a circuit
- not difficult to solve in polynomial time
- $O(n \log n)$ [Cabello, DeVos, Erickson, Mohar '10]
using [Lkacki, Sankowski '11]

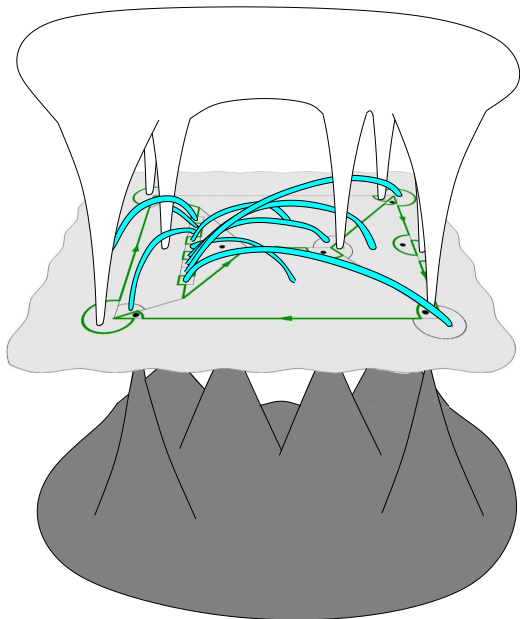


► contractible cycle without repeated vertices

- $O(n^2 \log n)$ [Cabello '10]
- shortest cycle in planar graph with forbidden pairs

Separating cycles

- ▶ does it exist *any* separating cycle without repeated vertices?
 - NP-hard [Cabello, Colin de Verdière, and Lazarus '10]
 - reduction from Hamiltonian cycle in 3-regular planar graphs



Summary of results (up to date?)

	Cycle	Closed walk
Contractible	$O(n^2 \log n)$	$O(n \log n)$
Separating	NP-hard	???, FPT wrt g
Non-contractible	$O(\min\{g^2, n\} n \log n)$	← same
Non-separating	$O(\min\{g^2, n\} n \log n)$	← same
Tight	↑ same	$O(n \log n)$
Splitting	NP-hard	NP-hard, FPT wrt g
Prescribed homotopy	???	nice polynomial
Prescribed homology	NP-hard, FPT wrt g	← same

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Unique shortest paths via Isolation Lemma

- ▶ unique shortest path between any two vertices
- ▶ probabilistically enforced using Isolation Lemma:
 - perturb each edge-length $\ell(e)$ by $k_e \cdot \varepsilon$, where $k_e \in \{1, \dots, |E|^2\}$ at random
 - each shortest path is unique whp
 - more efficient than lexicographic comparison
- ▶ simpler arguments

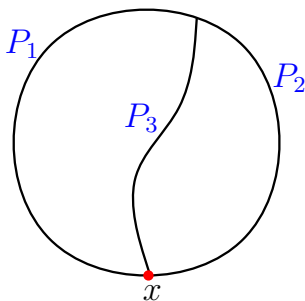
3-path condition

P_1, P_2, P_3 three paths from $x \in V(G)$ to a common endpoint

loops $P_1 + P_3$ and $P_2 + P_3$
contractible



loop $P_1 + P_2$ contractible



- ▶ shortest non-contractible loop from x made of two shortest paths
- ▶ if T_x shortest path tree from x , only loops $loop(T_x, e)$ are candidates
- ▶ there are $|E(G)| - (n - 1)$ candidate loops

3-path condition

Set L_x of loops from x satisfies 3-path condition if:

for any three paths P_1, P_2, P_3 from x to a common endpoint, if $P_1 + P_3$ and $P_2 + P_3$ are in L_x , then $P_1 + P_2$ is in L_x

- ▶ $L_x \sim$ zeros in some sense
- ▶ contractible loops
- ▶ loops with even number of edges
- ▶ shortest loop from x **outside** L_x (non-zero) is made of two shortest paths and an edge
- ▶ if membership in L_x is testable in polynomial time, finding shortest loop outside L_x solvable in polynomial time

3-path condition

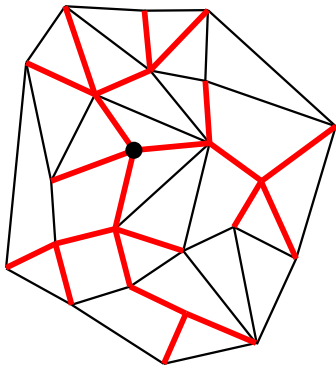
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- ▶ if membership in L_x is testable in polynomial time, finding shortest loop outside L_x solvable in polynomial time
- ▶ iterate over $x \in V(G)$ for global shortest

Tree-cotree partition - Planar

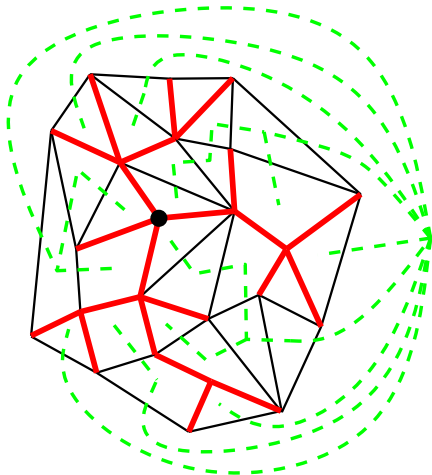
G planar. T a spanning tree



Tree-cotree partition - Planar

G planar. T a spanning tree

$G^* - E(T)^*$ is a spanning tree of the dual graph G^*



Tree-cotree partition - General

G embedded graph.

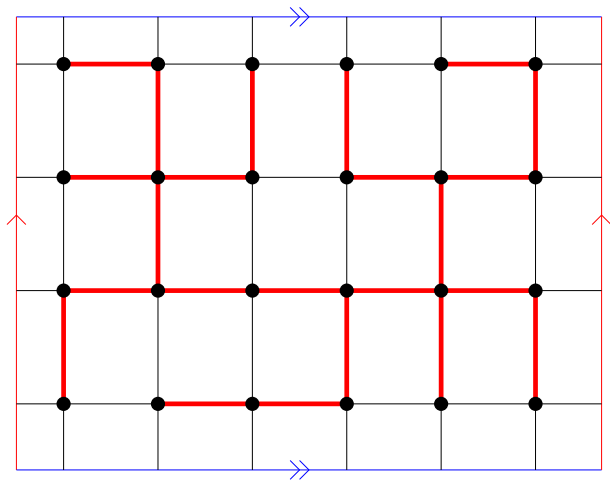
T a spanning tree of G

$C \subset E(G)$ **cotree**: C^* spanning tree of G^* disjoint from $E(T)^*$

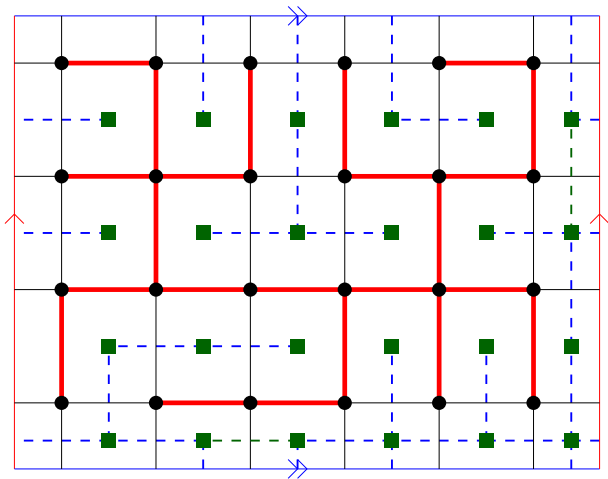
X edges not in T or C . $X = \{e \in E(G) \mid e \notin E(T) \cup E(C)\}$

- ▶ (T, C, X) is a tree-cotree partition
- ▶ X has $2g$ edges (orientable) or g edges (non-orientable)
- ▶ (C^*, T^*, X^*) a tree-cotree partition of G^*
- ▶ for any $e \in X$, the cycle in $T + e$ is non-separating

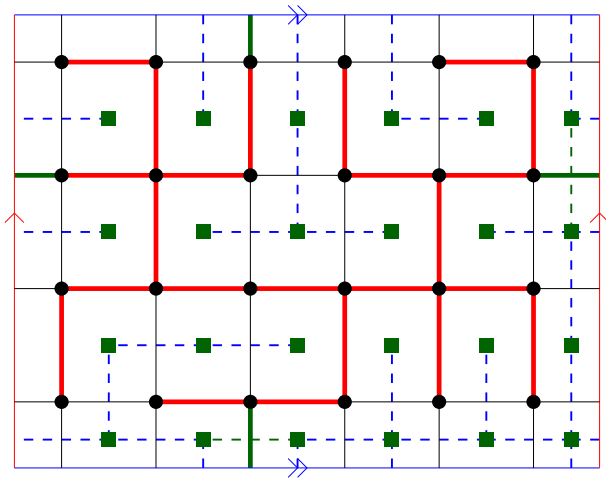
Tree-cotree partition - Example



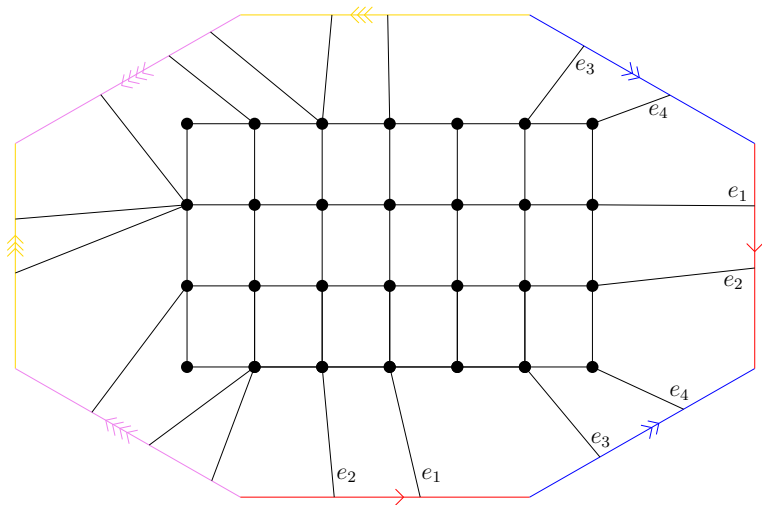
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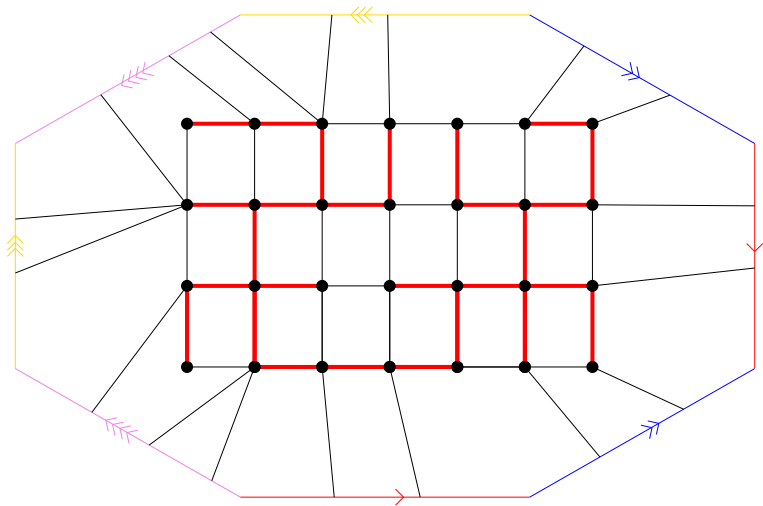
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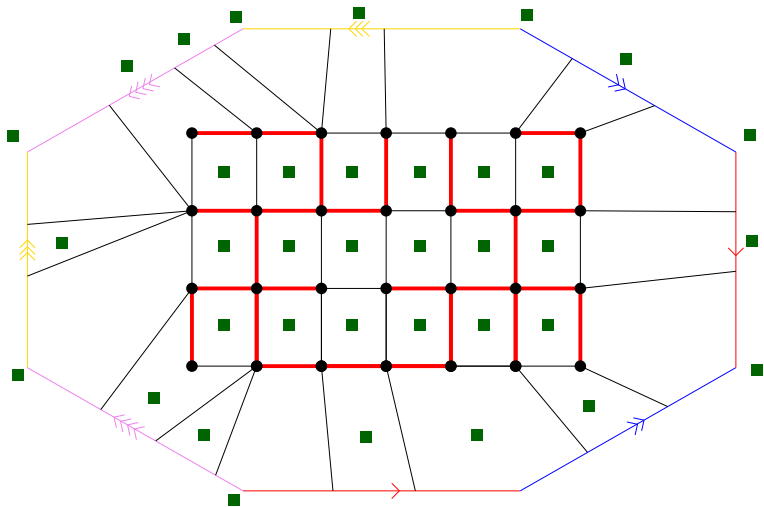
Tree-cotree partition - Example 2



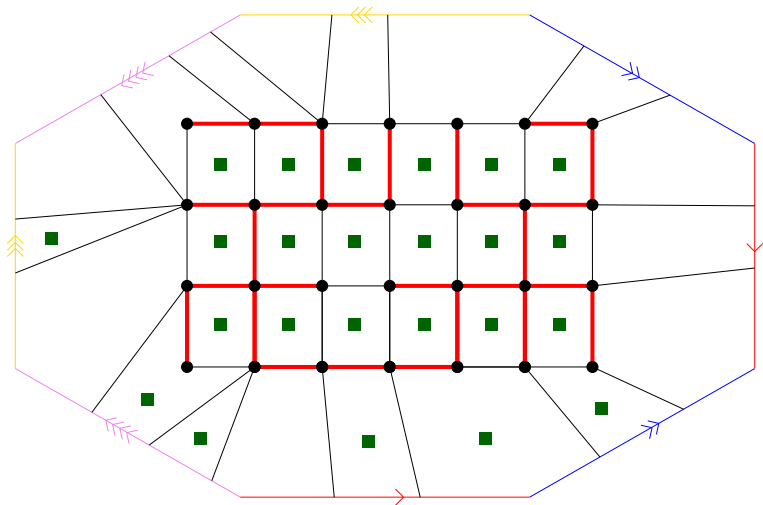
Tree-cotree partition - Example 2



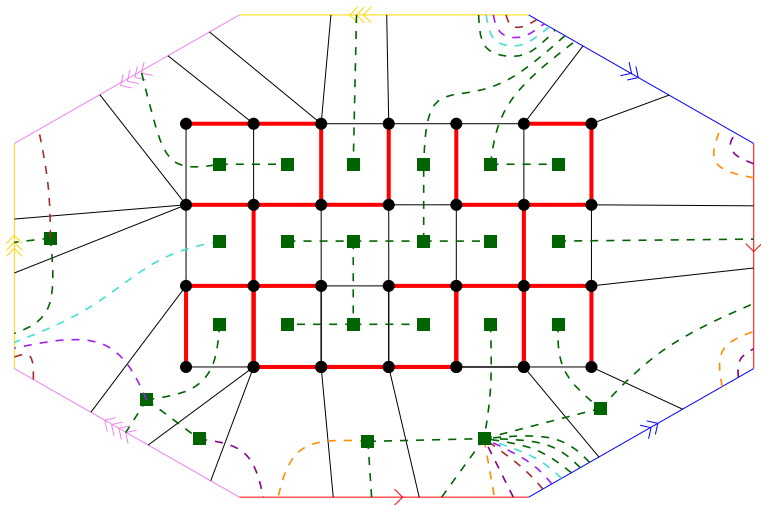
Tree-cotree partition - Example 2



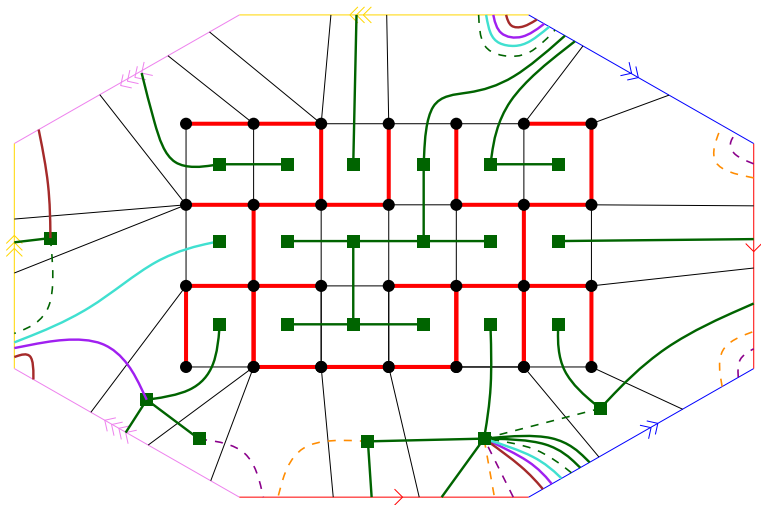
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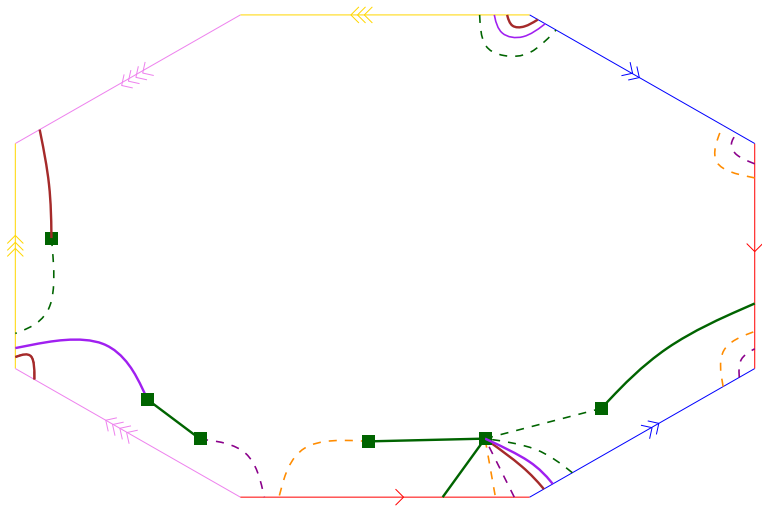
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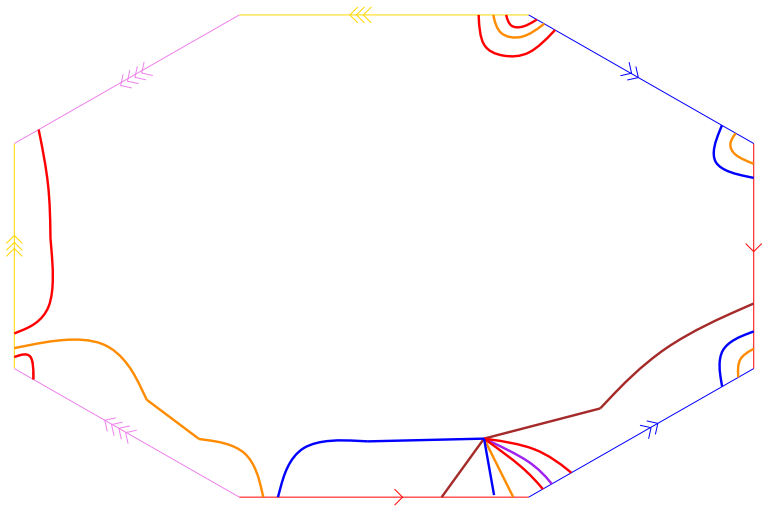
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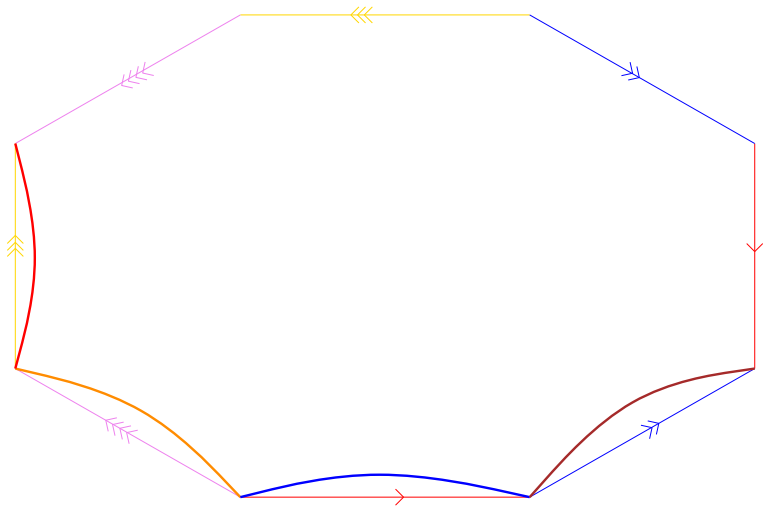
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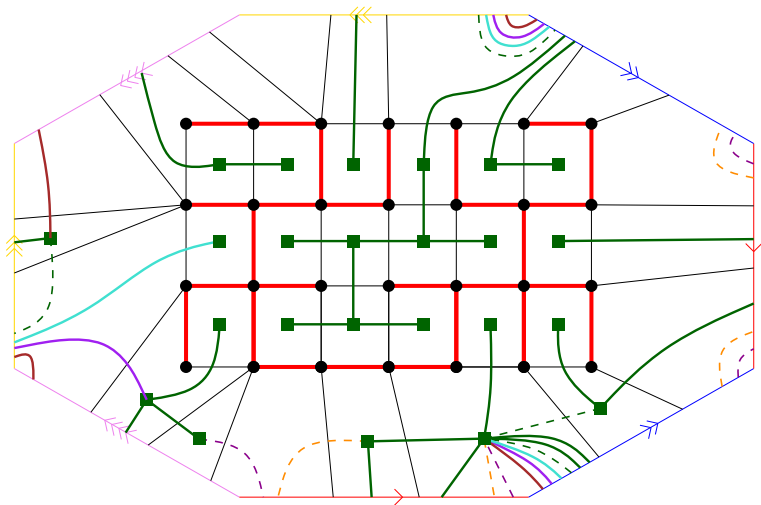
Tree-cotree partition - Example 2



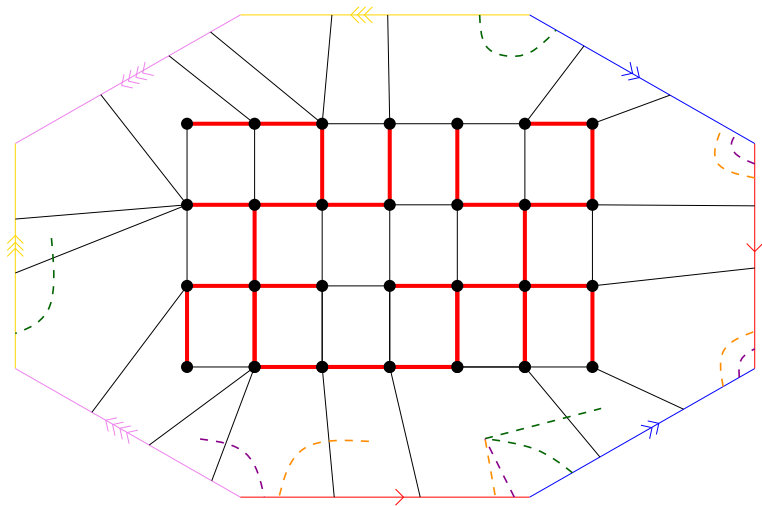
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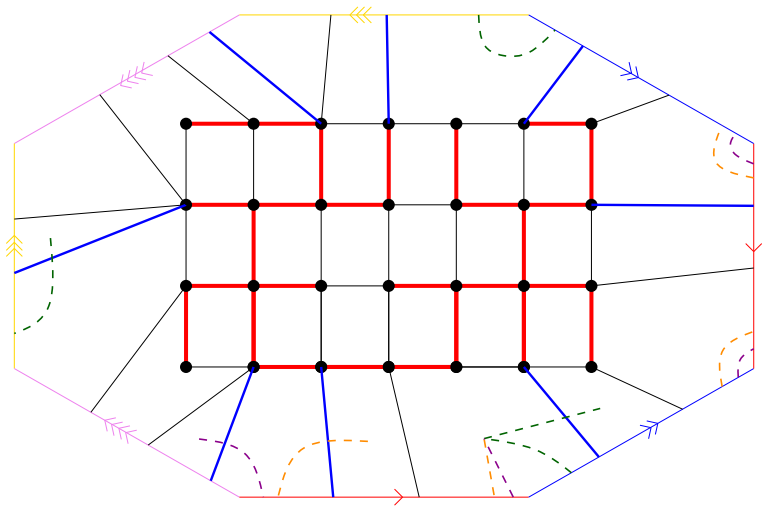
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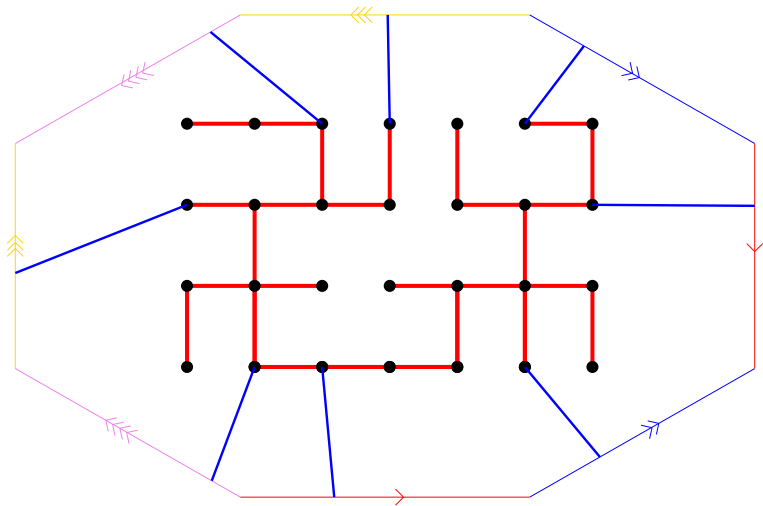
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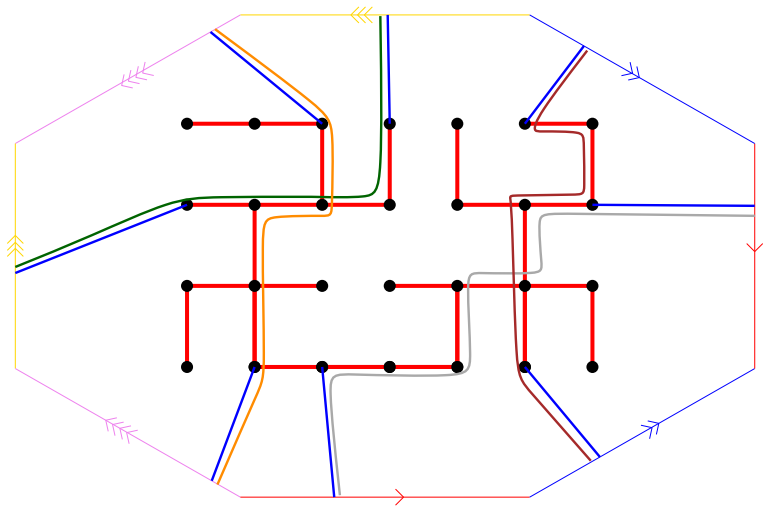
Tree-cotree partition - Example 2



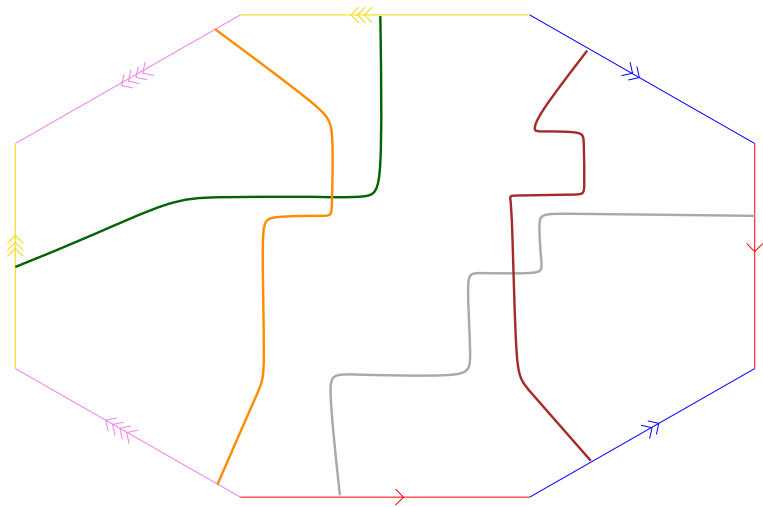
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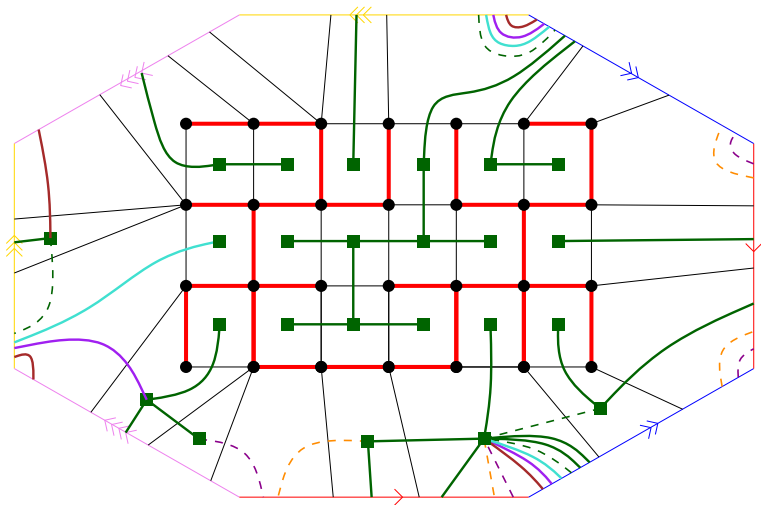
Tree-cotree partition - Cut graph

G embedded graph

$H \subset G$ a **cut graph** if $G \setminus H$ is planar

- ▶ (T, C, X) is a tree-cotree partition of G
- ▶ $T \cup X$ is a cut graph: join faces according to C^*
- ▶ By duality, $C^* \cup X^*$ is a cut graph

Cut graph - Example



Tree-cotree partition - Nice loops

G embedded graph

(T, C, X) is a tree-cotree partition of G

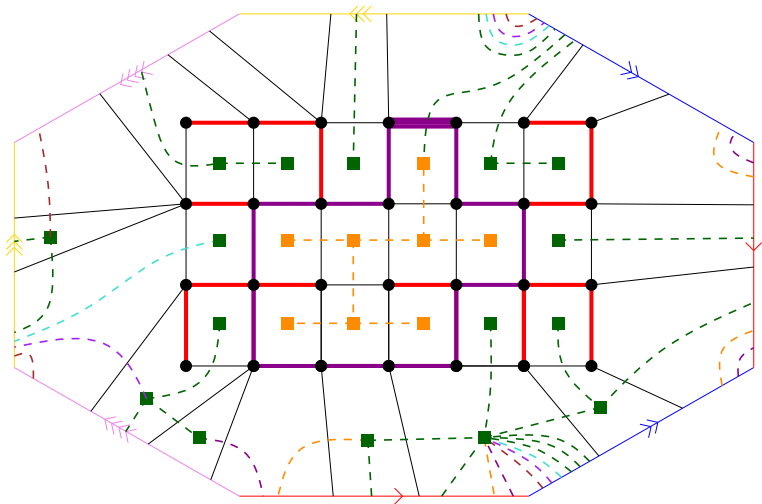
$$A = C \cup X$$

$$e \in A$$

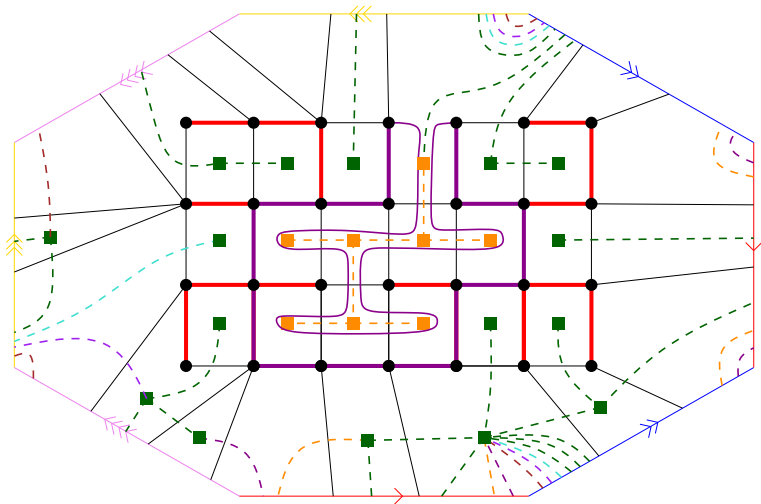
\Rightarrow $\text{loop}(T, e)$ contractible iff $A^* - e^*$ has a tree component

- ▶ if $\text{loop}(T, e)$ contractible \Rightarrow $\text{loop}(T, e)$ bounds a disk $D \Rightarrow A - e$ contains a cotree of $G \cap D$
- ▶ if $A - e$ contains a cotree of $G \cap D \Rightarrow$ deform e along $A^* - e^* \Rightarrow$ cycle homotopic to $A - e$ $\text{loop}(T, e)$ disjoint from $A^* \Rightarrow \text{loop}(T, e)$ contractible

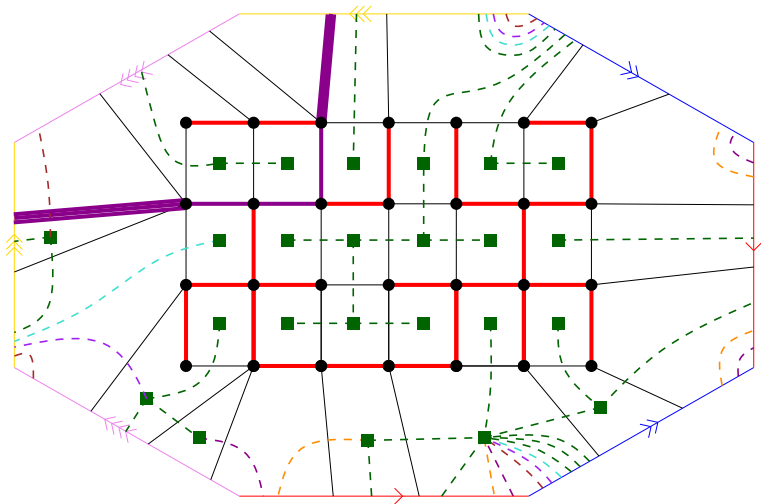
Nice loops - Contractible



Nice loops - Contractible



Nice loops - Contractible



Tree-cotree partition - Nice loops

G embedded graph

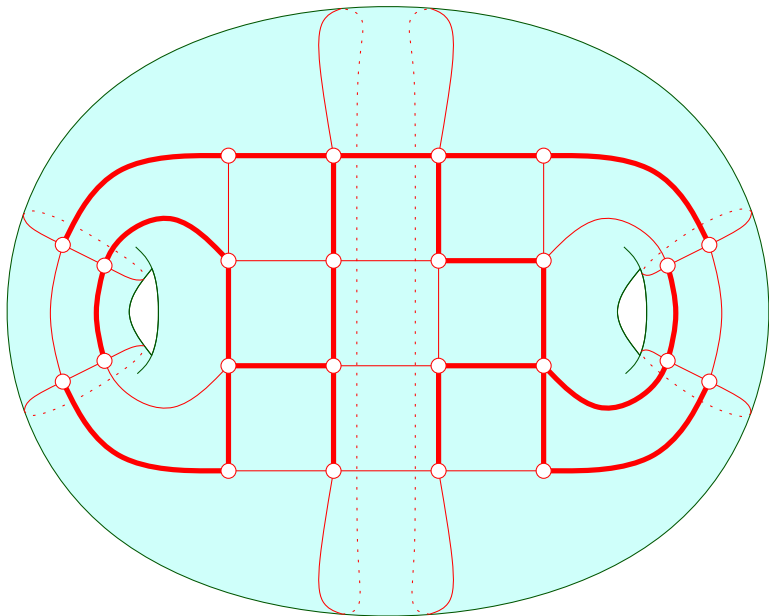
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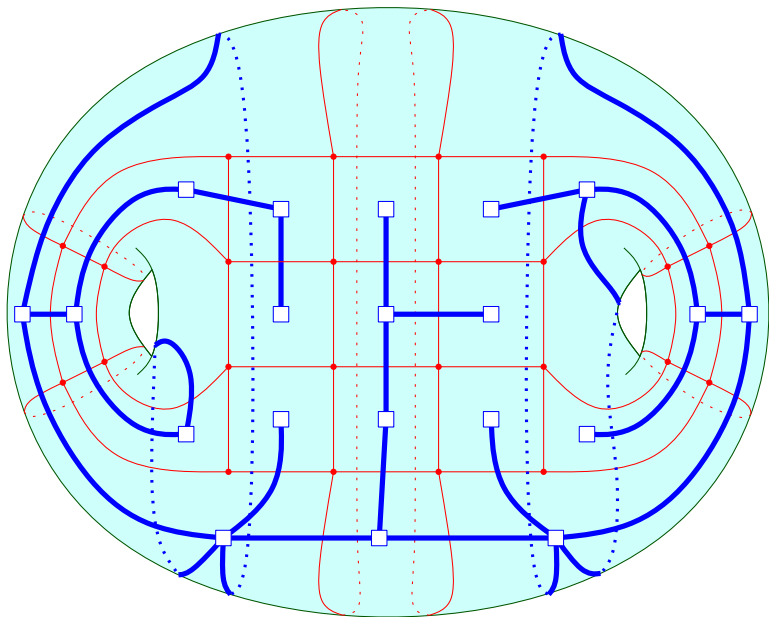
$$A = C \cup X$$

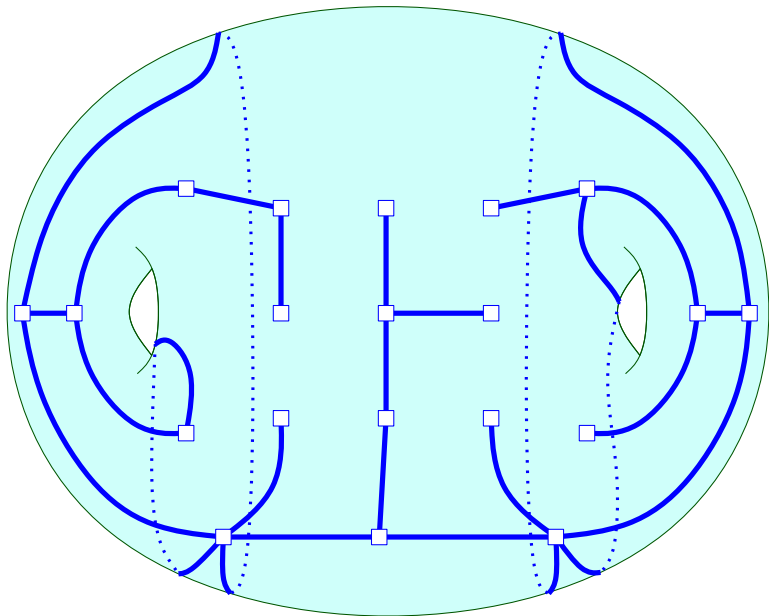
$$e \in A$$

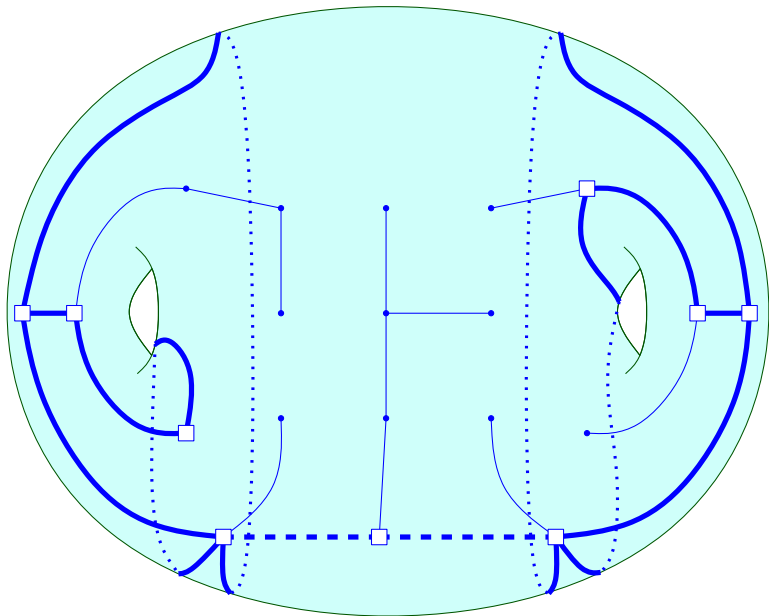
\Rightarrow $\text{loop}(T, e)$ separating iff $A^* - e^*$ disconnected

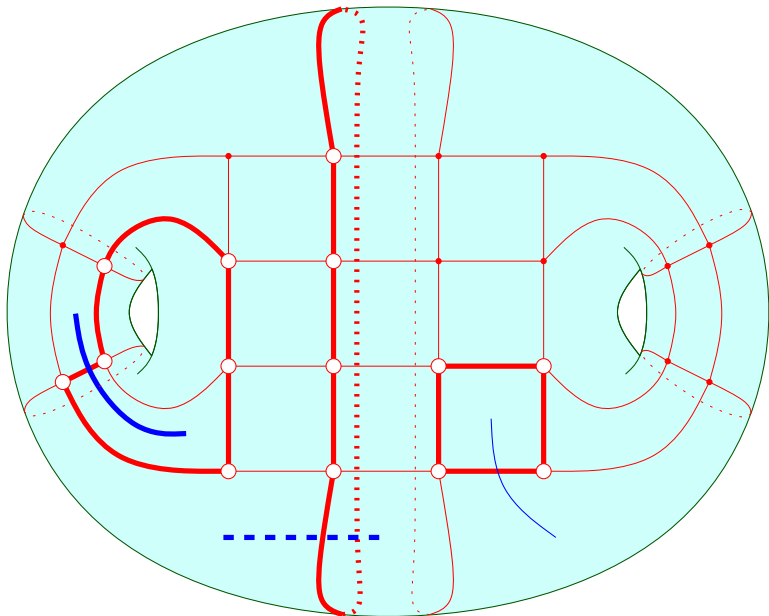
▶ $A^* - e^*$ gives a way to merge faces











Shortest non-contractible loop

G embedded graph

$x \in V(G)$

L_x contractible loops from x Compute shortest loop outside L_x

- ▶ compute shortest path tree T from x
- ▶ compute dual $A^* = G^* - E(T)^*$
- ▶ compute $B = \{e \in A \mid A^* - e^* \text{ has no tree-component}\}$
- ▶ compute

$$e = \arg \min_{uv \in B} \{d_T(x, u) + d_T(x, v) + |uv|\}$$

- ▶ return $\text{loop}(T, e)$

\Rightarrow linear time per vertex x

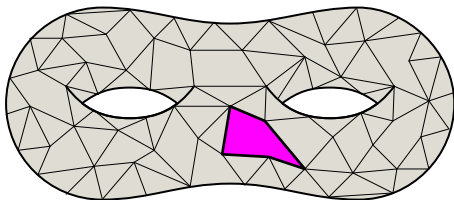
Representation of some distances

Theorem

Let f be a specified face in an embedded graph G .

Preprocess G in $O(g^2 n \log n)$ time such that:

$$\text{query } (u, v) \in V \times f \xrightarrow{O(\log n) \text{ time}} \text{distance } d_G(u, v)$$



- ▶ compute sp-tree (shortest path) at one vertex
- ▶ iteratively move to the neighbor in the face and update the sp-tree

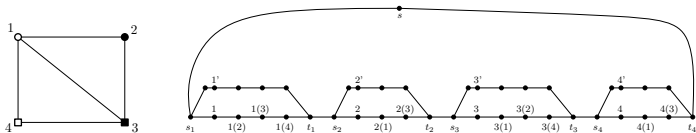
Representation of some distances - Planar

Approach for planar graphs

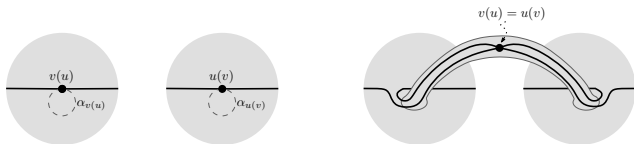
- ▶ compute sp-tree at one vertex of the face
- ▶ iteratively move to the neighbor in the face and update the sp-tree
- ▶ efficient dynamic data structures to detect what edges come in and out
- ▶ reminiscence of *kinetic* data structures
- ▶ use of tree-cotree decomposition
- ▶ each (directed) edge appears in a contiguous family of sp-trees (via crossing argument)
- ▶ persistence

Shortest separating cycle

- ▶ max independent set reduces to:
shortest cycle in planar graph with forbidden pairs



- ▶ surgery to represent the forbidden pairs



- ▶ separating cycle \Leftrightarrow crosses any closed curve even nb of times

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- ▶ Sample of techniques
- ▶ **FPTness of crossing number**
- ▶ Stretch

FPTness crossing number

- ▶ Input: graph G and integer $k > 0$
- ▶ Parameter: k
- ▶ Question: $cr(G) \leq k$?
 - Solvable in $O(f(k) \cdot n^2)$ time [Grohe '04]
 - Solvable in $O(f(k) \cdot n)$ time [Kawarabayashi and Reed '07]
 - for each constant k , linear time

FPTness crossing number – Ingredients

1. Embedding in surface of genus $g = k$
2. face-width $\geq a(k) \Rightarrow$ crossing number $> k$
3. find a subset $A \subset V(G)$ of $b(k) = k \cdot a(k)$ such that $H = G - A$ planar
4. while treewidth of $H = G - A$ is $\geq t(k) = 4000k^2$
 - H has a $(600k^2)$ -grid minor
 - inside there is a flat $(6k)$ -grid minor of G
 - inside a flat $(6k)$ -grid minor the middle $(2k)$ -grid minor is irrelevant
 - find and remove irrelevant vertices
5. when treewidth of $H \leq t(k) \Rightarrow$ use MSO on $H + A$
 - $H + A$ has treewidth $t(k) + b(k)$

Small treewidth

Input: integer $k > 0$ and a graph H with n vertices and treewidth $f(k)$.

Parameter k

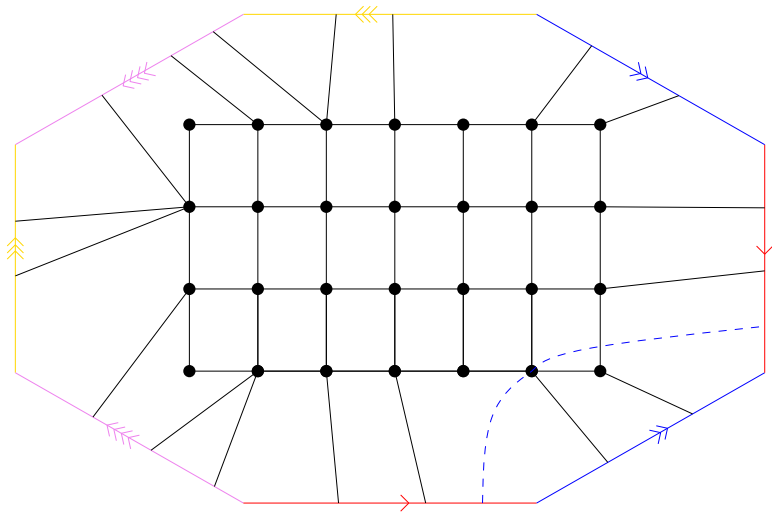
Question: is $cr(H) \leq k$?

- ▶ Solvable in $O(n)$ time for each fixed k
- ▶ Monadic second order expression
- ▶ Courcelle's theorem MSO

Facewidth

- ▶ G embedded in Σ
- ▶ facewidth $fw(G)$ is $\min cr(\gamma, G)$ over all non-contractible curves γ on Σ
- ▶ \sim facial distance
- ▶ measure of local planarity
- ▶ $\frac{1}{2}$ shortest non-contractible cycle in vertex-face incidence graph

Example facewidth 1



Large facewidth \Rightarrow Large crossing number

Theorem

There is some $a(k)$ such that $fw(G) \geq a(k) \Rightarrow cr(G) \geq k$

- ▶ $fw(G) \geq a(k)$ implies G has a $C_k \square C_k$ minor
[minors][Brunet, Mohar, Richter '96]
- ▶ $cr(C_k \square C_k) \geq k$
- ▶ H a minor of G , $\Delta(H) \geq 4 \Rightarrow cr(G) \geq cr(H)/4$
[Garcia-Moreno, Salazar '01]

Constructing A – Cutting

1. $H := G$
 2. repeat until H is planar
 - 2.1 If $fw(H) \geq a(k)$, reply “ $cr(G) > k$ ”
 - 2.2 Else
 - 2.2.1 Take a curve γ defining $fw(H)$
 - 2.2.2 Remove in H vertices in $\gamma \cap V(H)$
 - 2.2.3 Cut Σ along γ and attach disks to the boundaries
-
- ▶ we end up with H planar
 - ▶ the set A of removed vertices has $\leq g \cdot a(k) = b(k)$ vertices

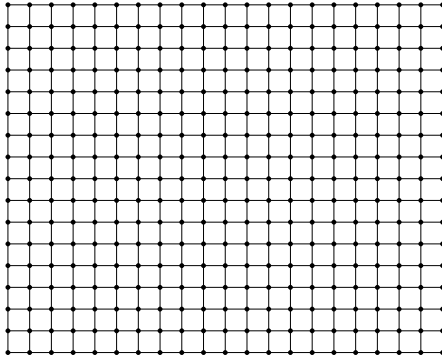
FPTness crossing number – Ingredients

1. *Done!* Embedding in surface of genus $g = k$
2. *Done!* face-width $\geq a(k) \Rightarrow$ crossing number $> k$
3. *Done!* find a subset $A \subset V(G)$ of $b(k) = k \cdot a(k)$ such that $H = G - A$ planar
4. while treewidth of $H = G - A$ is $\geq t(k) = 4000k^2$
 - H has a $(600k^2)$ -grid minor
 - inside there is a flat $(6k)$ -grid minor of G
 - inside a flat $(6k)$ -grid minor the middle $(2k)$ -grid minor is irrelevant
 - find and remove irrelevant vertices
5. *Done!* when treewidth of $H \leq t(k) \Rightarrow$ use MSO on $H + A$
 - $H + A$ has treewidth $t(k) + b(k)$

Grid minor

Theorem (Robertson, Seymour, Thomas '94)

If H is planar and $tw(G) \geq 4000k^2 \Rightarrow H$ has a $(600k^2)$ -grid minor and can be found in $O(f(k) \cdot n)$ time

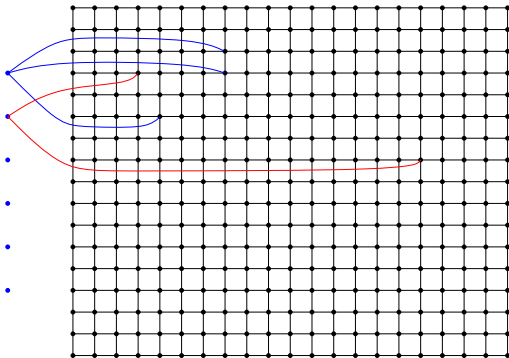


Grid minor

Theorem (Robertson, Seymour, Thomas '94)

If H is planar and $tw(G) \geq 4000k^2 \Rightarrow H$ has a $(600k^2)$ -grid minor
and can be found in $O(f(k) \cdot n)$ time

- ▶ when adding A there are non-planar parts

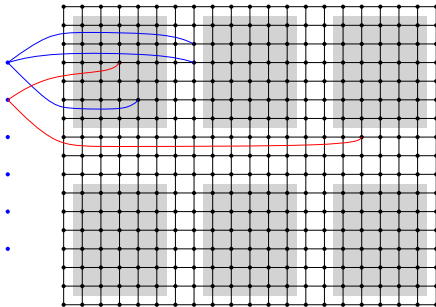


Flat grid minor

Theorem (Thomassen '97)

If G has max genus k and a $(600k^2)$ -grid minor J , then there is a *flat* $(6k)$ -grid minor $J' \subset J$. It can be found in $O(f(k) \cdot n)$ time.

- ▶ consider $2k + 2$ disjoint subgrids of J
- ▶ if none of them flat, then $\text{genus}(G) > k$

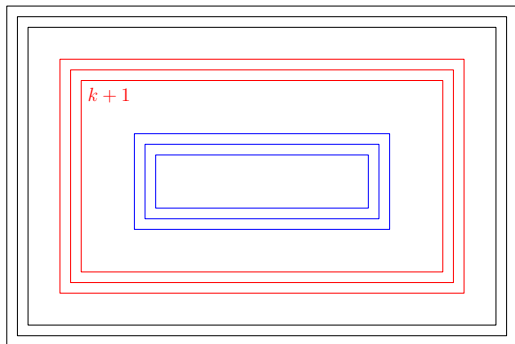


Irrelevant vertices

Lemma

If G has a flat $(6k)$ -grid minor J' and $cr(G) \leq k$ then the middle $(2k)$ -grid and its attachments do not participate in any crossing.

- ▶ one of the middle $k + 1$ grid cycles has no crossings

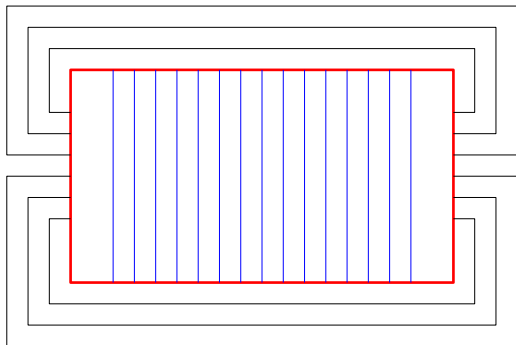


Irrelevant vertices

Lemma

If G has a flat $(6k)$ -grid minor J' and $cr(G) \leq k$ then the middle $(2k)$ -grid and its attachments do not participate in any crossing.

- ▶ the exterior of that cycle cannot be drawn inside without producing k^2 crossings



Irrelevant vertices

Lemma

If G has a flat $(6k)$ -grid minor J' and $cr(G) \leq k$ then the middle $(2k)$ -grid and its attachments do not participate in any crossing.

- ▶ in any drawing of $G - J'$ we can redraw J' without crossings

Irrelevant vertices

Lemma

If G has a flat $(6k)$ -grid minor J' and $cr(G) \leq k$ then the middle $(2k)$ -grid and its attachments do not participate in any crossing.

- ▶ finding and removing irrelevant regions doable in $O(k^2)$ amortized time

FPTness crossing number – Ingredients

1. Embedding in surface of genus $g = k$
2. face-width $\geq a(k) \Rightarrow$ crossing number $> k$
3. find a subset $A \subset V(G)$ of $b(k) = k \cdot a(k)$ such that $H = G - A$ planar
4. while treewidth of $H = G - A$ is $\geq t(k) = 4000k^2$
 - H has a $(600k^2)$ -grid minor
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Outline

- ▶ Topology and graphs on surfaces
- ▶ Algorithmic problems in embedded graphs
- ▶ Sample of techniques
- ▶ FPTness of crossing number
- ▶ **Stretch**

Crossings of cycles

- ▶ G a graph embedded in orientable Σ
- ▶ α and β cycles in G
- ▶ $cr(\alpha, \beta) = \min cr(\alpha', \beta)$ over all tiny deformations α' of α
- ▶ $cr_2(\alpha, \beta) = cr(\alpha, \beta) \pmod{2}$
- ▶ computing $cr(\alpha, \beta)$ is not obvious
- ▶ computing $cr_2(\alpha, \beta)$ is easy
 - invariant under tiny deformations

Stretch – Definition

- ▶ G a graph embedded in orientable Σ
- ▶ **stretch** is

$$\min |\alpha| \cdot |\beta|$$

over all cycles α and β with $cr(\alpha, \beta) = 1$

- ▶ original definition via 1-leaping
- ▶ introduced by Chimani and Hliněný
related to lower bound for crossing number of G embedded in surface
- ▶ here: computing it in $O(16^g g^2 n \log n)$ time
Cabello, Chimani, Hliněný, Štefankovič TBW-TBS-TBP

Stretch – Modulo 2

- ▶ G a graph embedded in orientable Σ
- ▶ **stretch** is

$$\min |\alpha| \cdot |\beta|$$

over all cycles α and β with $cr(\alpha, \beta) = 1$

- ▶ **stretch** is also

$$\text{stretch}_2 = \min |\alpha| \cdot |\beta|$$

over all cycles α and β with $cr_2(\alpha, \beta) = 1$

- ▶ let (α^*, β^*) be the pair attaining stretch_2
 - if they cross ≥ 2 , uncrossing argument gives a better stretch_2

1-cycles

Introduction to \mathbb{Z}_2 homology

- ▶ a 1-cycle γ is a subset of edges with even degree
- ▶ an even subgraph
- ▶ union of
- ▶ symmetric sum \oplus is nice operation between 1-cycles

$$\gamma \oplus \alpha = \{e \in E(\gamma) \cup E(\alpha) \mid e \notin \gamma \text{ or } e \notin \alpha\}$$

- ▶ set of 1-cycles Z_1 is a vector space over \mathbb{Z}_2
- ▶ each 1-cycle is the union of some (graph-theory) cycles
- ▶ $cr_2(,)$ meaningful for 1-cycles
independent of decomposition into cycles
not possible for $cr(,)$

Stretch – Modulo 2 and 1-cycles

- ▶ stretch_2 is also

$$\text{stretch}_{2,1\text{-cycle}} = \min |\alpha| \cdot |\beta|$$

over all 1-cycles α and β with $cr_2(\alpha, \beta) = 1$

- ▶ let (α^*, β^*) be the pair attaining $\text{stretch}_{2,1\text{-cycle}}$
- ▶ $\alpha^* = \gamma_1 \oplus \cdots \oplus \gamma_k$ where each γ_i cycle
- ▶ $\beta^* = \sigma_1 \oplus \cdots \oplus \sigma_t$ where each σ_j cycle

$$1 = cr_2(\alpha^*, \beta^*) = \sum_{i,j} cr_2(\gamma_i, \sigma_j)$$

- ▶ $cr_2(\gamma_i, \sigma_j) = 1$ for some i and j
 γ_i, σ_j define smaller $\text{stretch}_{2,1\text{-cycle}}$

Boundary 1-cycles – Homology

- ▶ A 1-cycle α is a **boundary cycle** if $\alpha = f_1 \oplus \dots \oplus f_k$ for some facial walks f_1, \dots, f_k .
- ▶ set of 1- boundaries B_1 form a vector space over \mathbb{Z}_2
- ▶ $B_1 \subseteq Z_1$
- ▶ $H_1 := Z_1/B_1$ homology group
- ▶ $[0] = B_1$
- ▶ for 1-cycle α , the class $[\alpha]$ is

$$\{\beta \in Z_1 \mid \beta = \alpha \oplus f_1 \oplus \dots \oplus f_k \text{ for some } f_1, \dots, f_k\}$$

$$\{\beta \in Z_1 \mid \beta = \alpha \oplus \gamma, \gamma \in B_1\}$$

Crossings of 1-cycles – Homology

- ▶ $cr_2(\alpha \oplus \alpha', \beta) = cr_2(\alpha, \beta) + cr_2(\alpha', \beta)$
- ▶ $\alpha \in B_1 \Rightarrow cr_2(\alpha, \beta) = 0$
- ▶ $cr_2(\alpha, \beta')$ is invariant over all $\beta \in [\beta]$
- ▶ $cr_2([\alpha], [\beta]) := cr_2(\alpha, \beta)$ is well defined
- ▶ not so nice properties for $cr()$

Crossings of 1-cycles – Properties

1. $stretch = \infty$
2. for each homology classes $[\alpha]$ and $[\beta]$
 - 2.1 find shortest 1-cycle $\alpha' \in [\alpha]$
 - 2.2 find shortest 1-cycle $\beta' \in [\beta]$
 - 2.3 if α' and β' cycles,
 $cr_2(\alpha, \beta) = 1$ AND
 $|\alpha'| \cdot |\beta'| < stretch$
THEN $stretch := |\alpha'| \cdot |\beta'|$

Shortest 1-cycles in each homology class computable in
 $O(16^g g^2 n \log n)$

[Erickson, Nayyeri '11]

(There are 2^g homology classes.)

Conclusions

- ▶ Topology and graphs on surfaces
- ▶ Algorithmic problems in embedded graphs
- ▶ Sample of techniques
- ▶ FPTness of crossing number
- ▶ Stretch